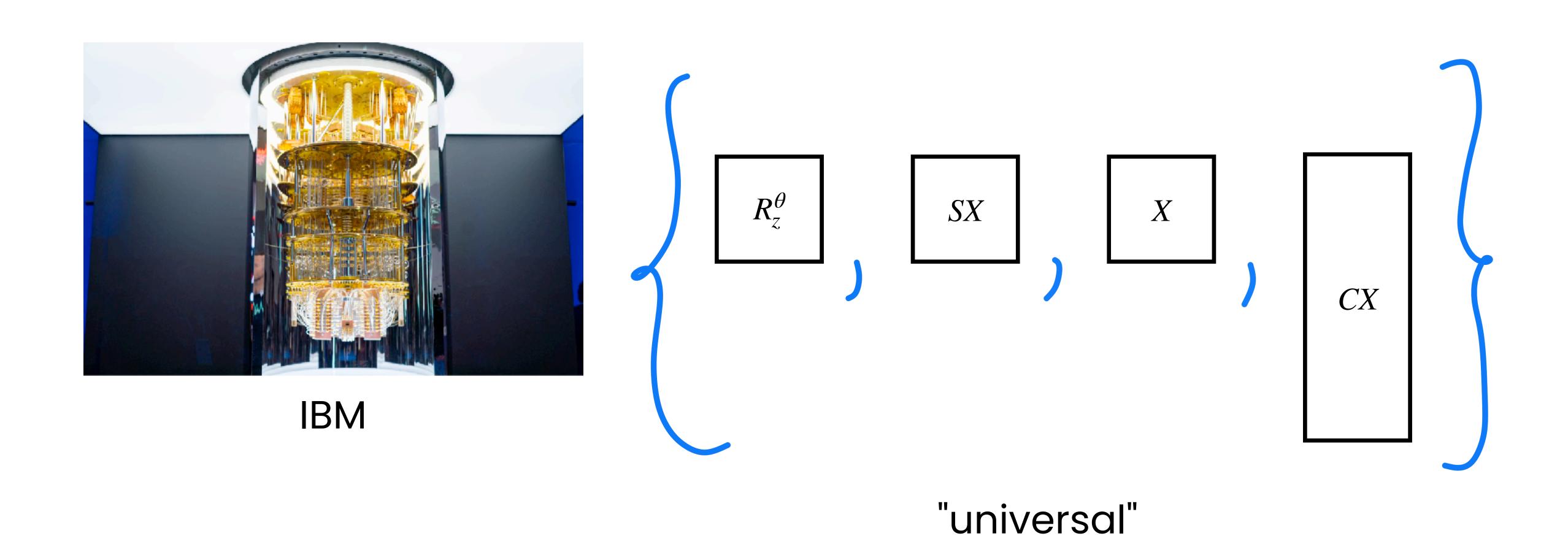
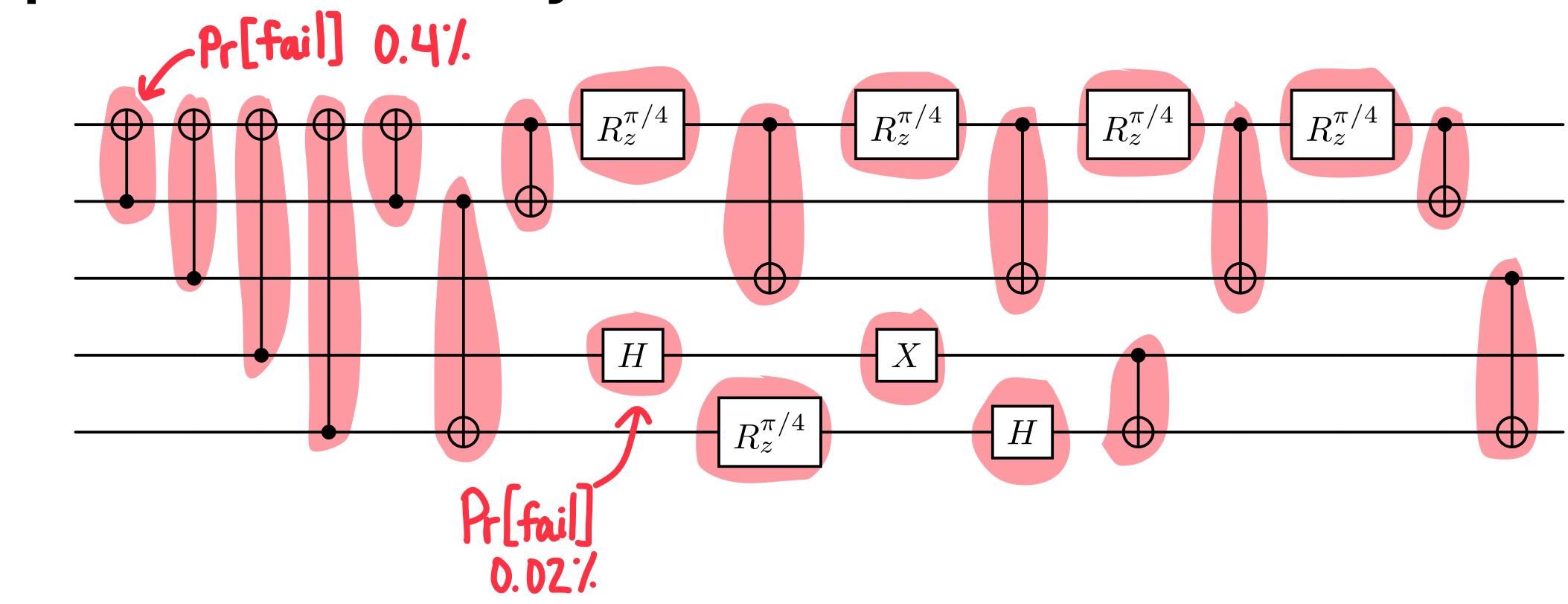
Quantum-Circuit Optimization

Native Basis Gate Set



i.e. approximate any computation to arbitrary precision 2

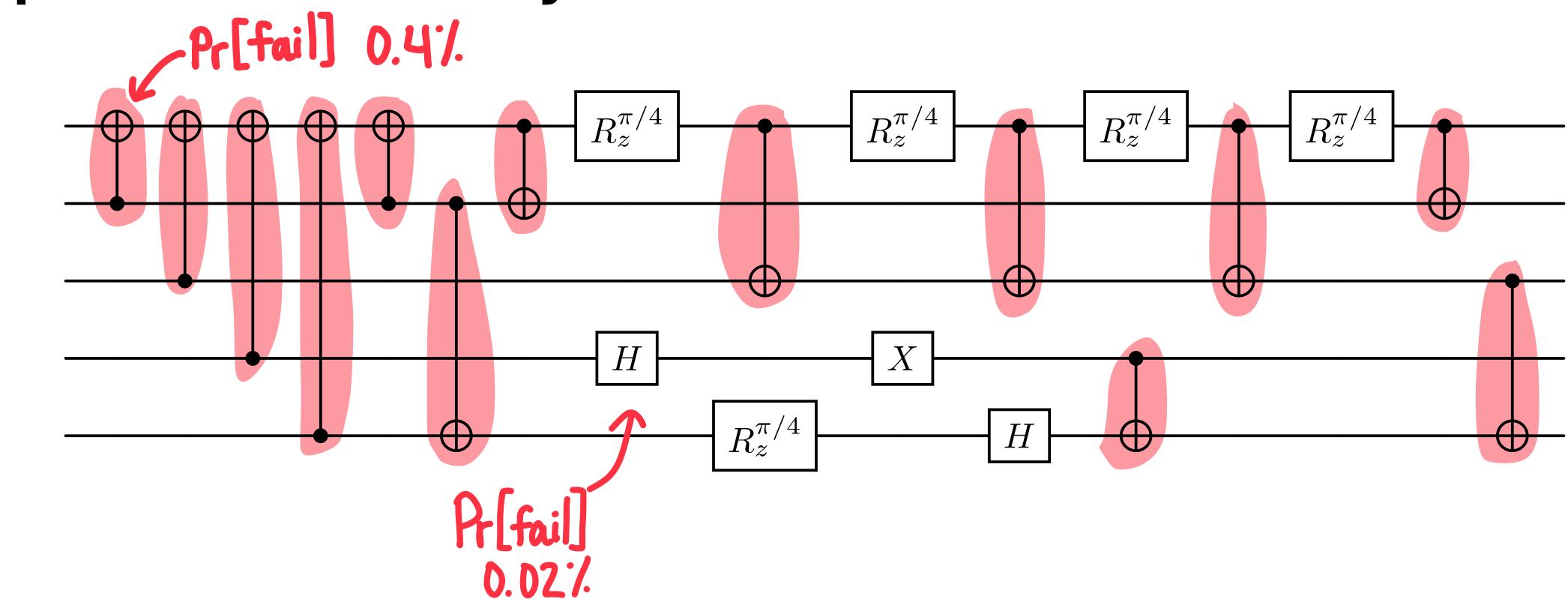
Optimization Objectives



NISQ

total gate count

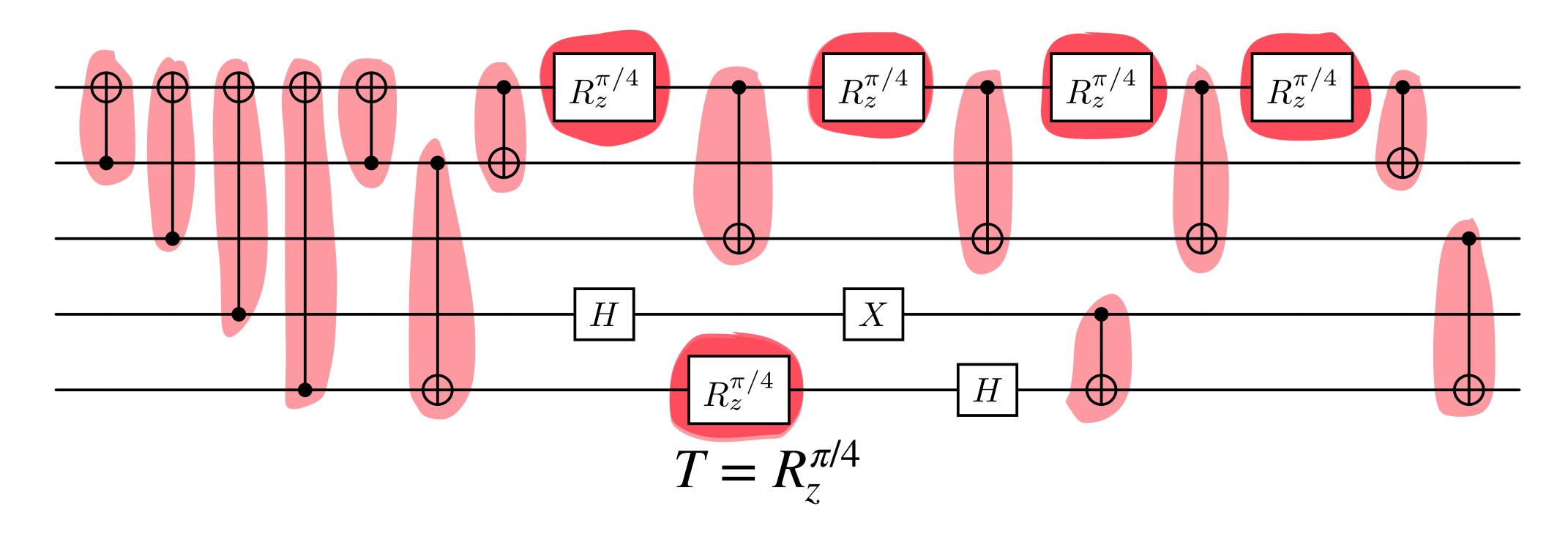
Optimization Objectives



NISQ

- total gate count
- 2q gate count

Optimization Objectives



NISQ

and many more...

total gate count

FTQC

2q gate count

T count and 2q gate count

High-level problem

Given a circuit and optimization objective, output an equivalent circuit that minimizes the optimization objective.

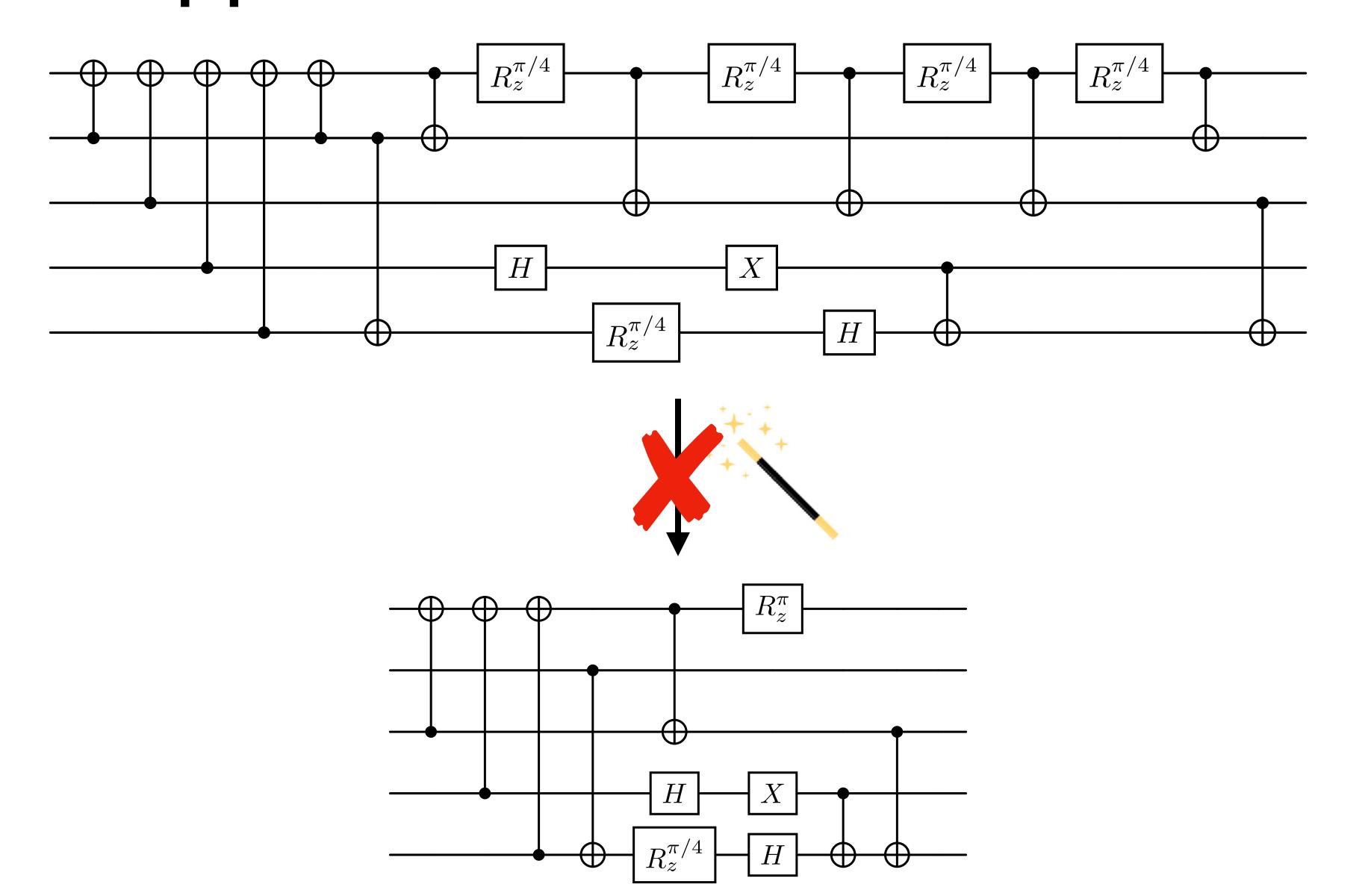
Optimising quantum circuits is generally hard

John van de Wetering¹ and Matthew Amy²

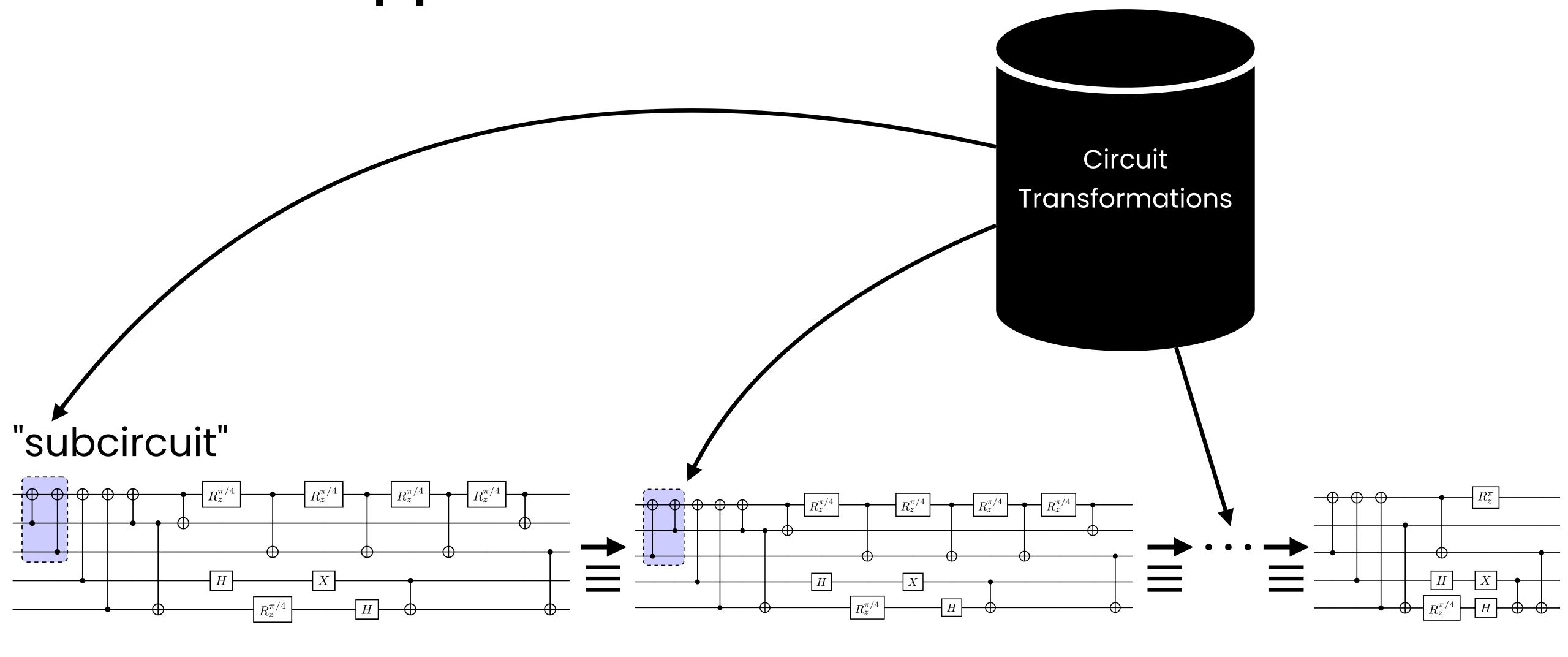
¹University of Amsterdam

²Simon Fraser University July 28th 2024

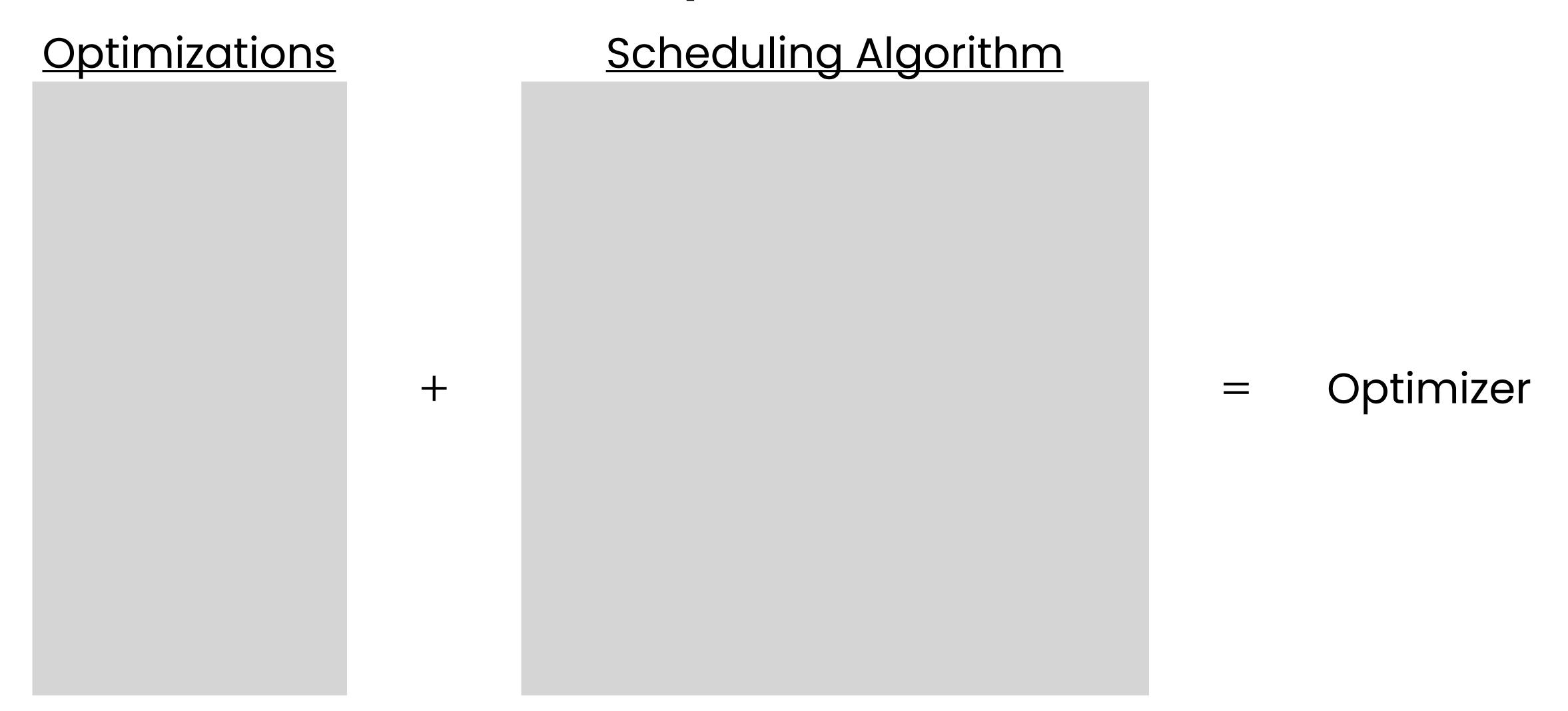
General Approach

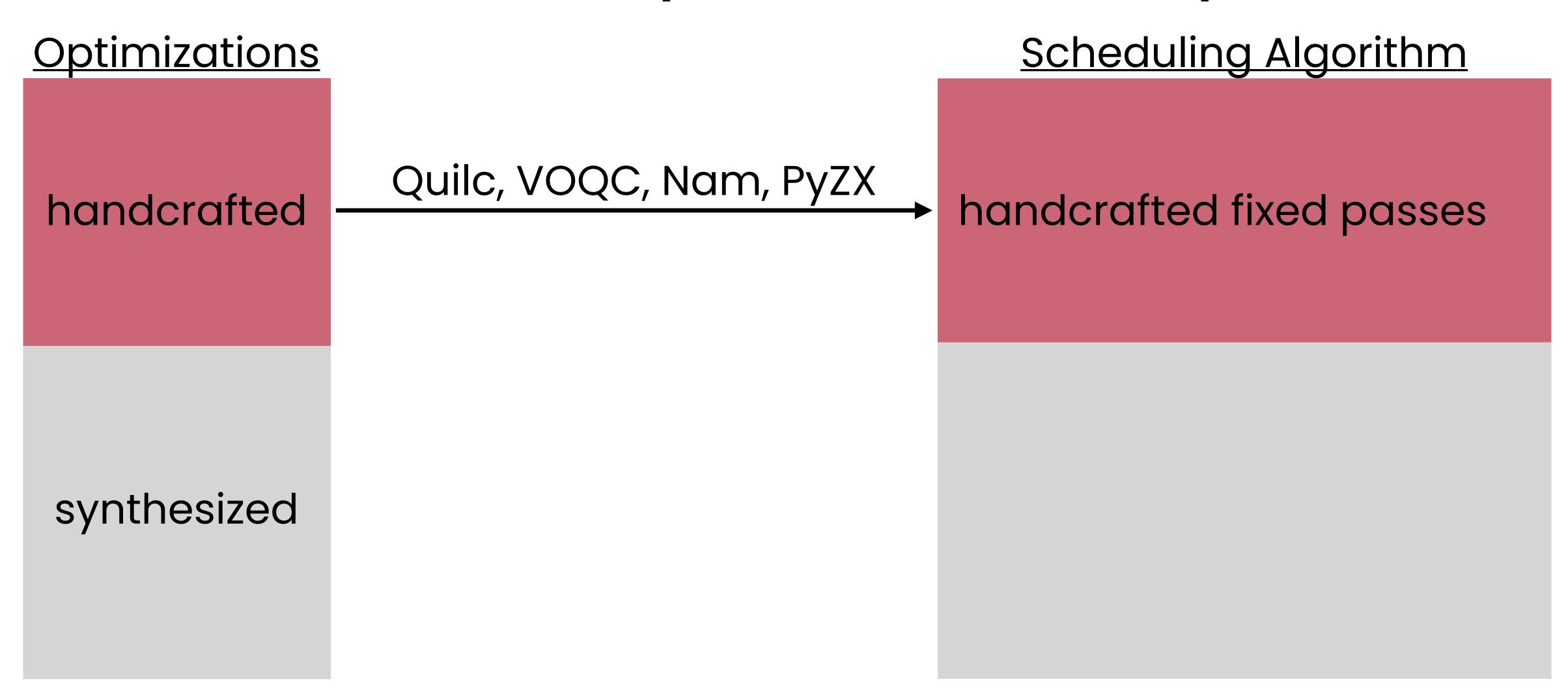


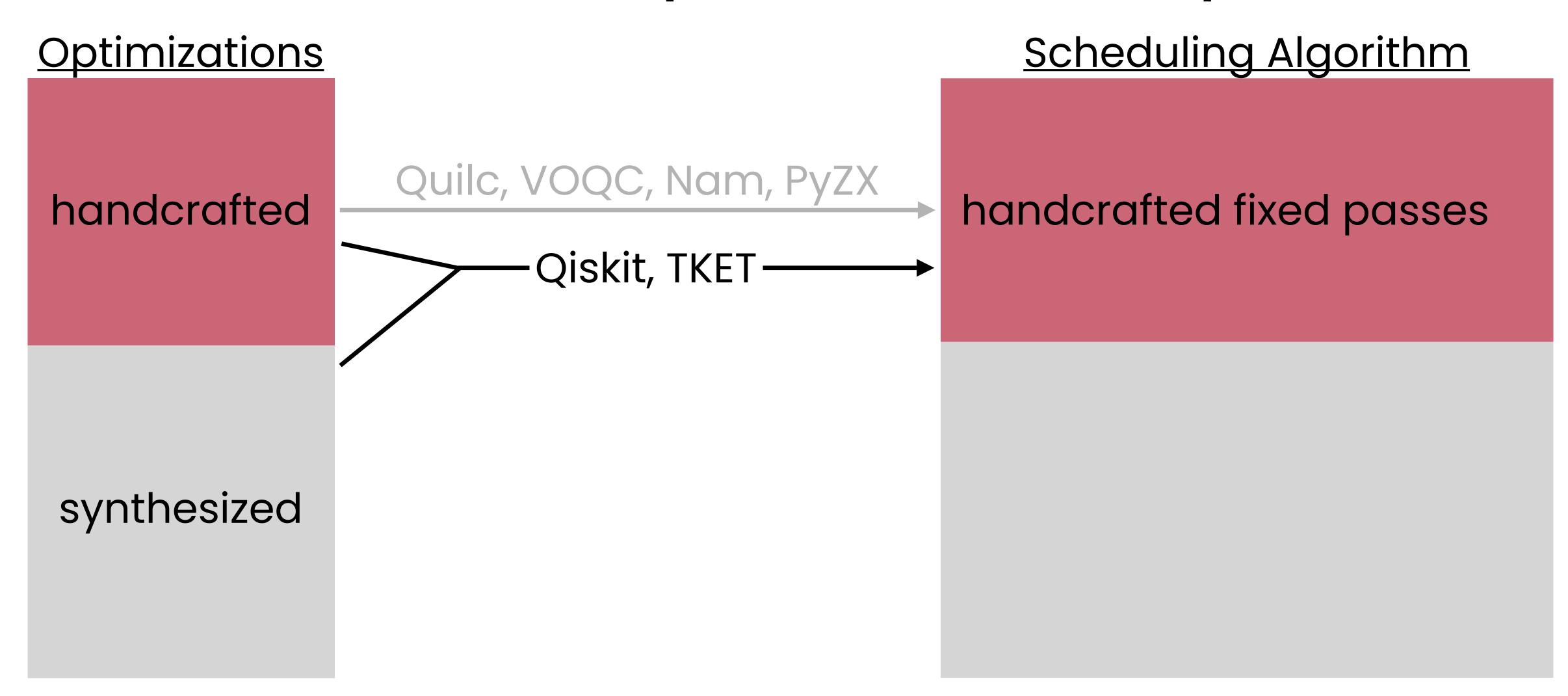
General Approach

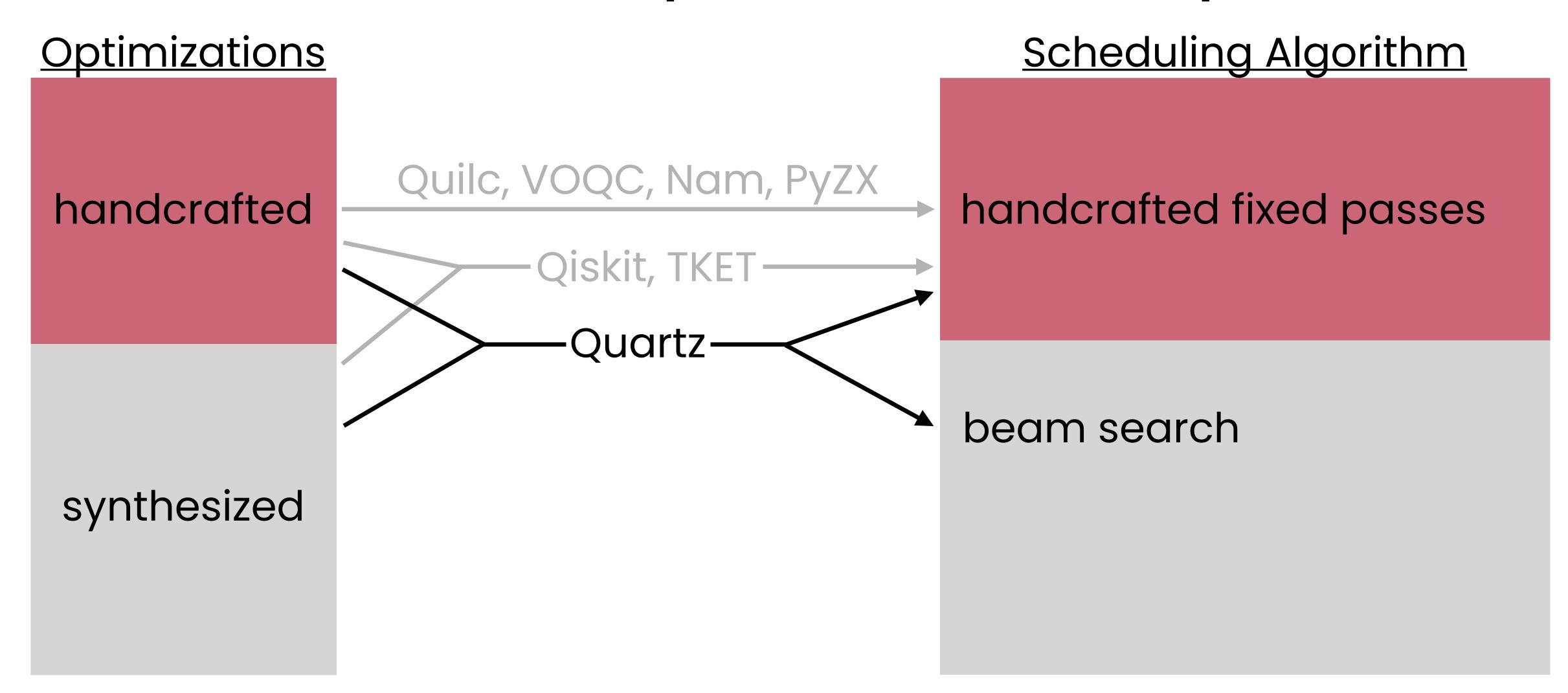


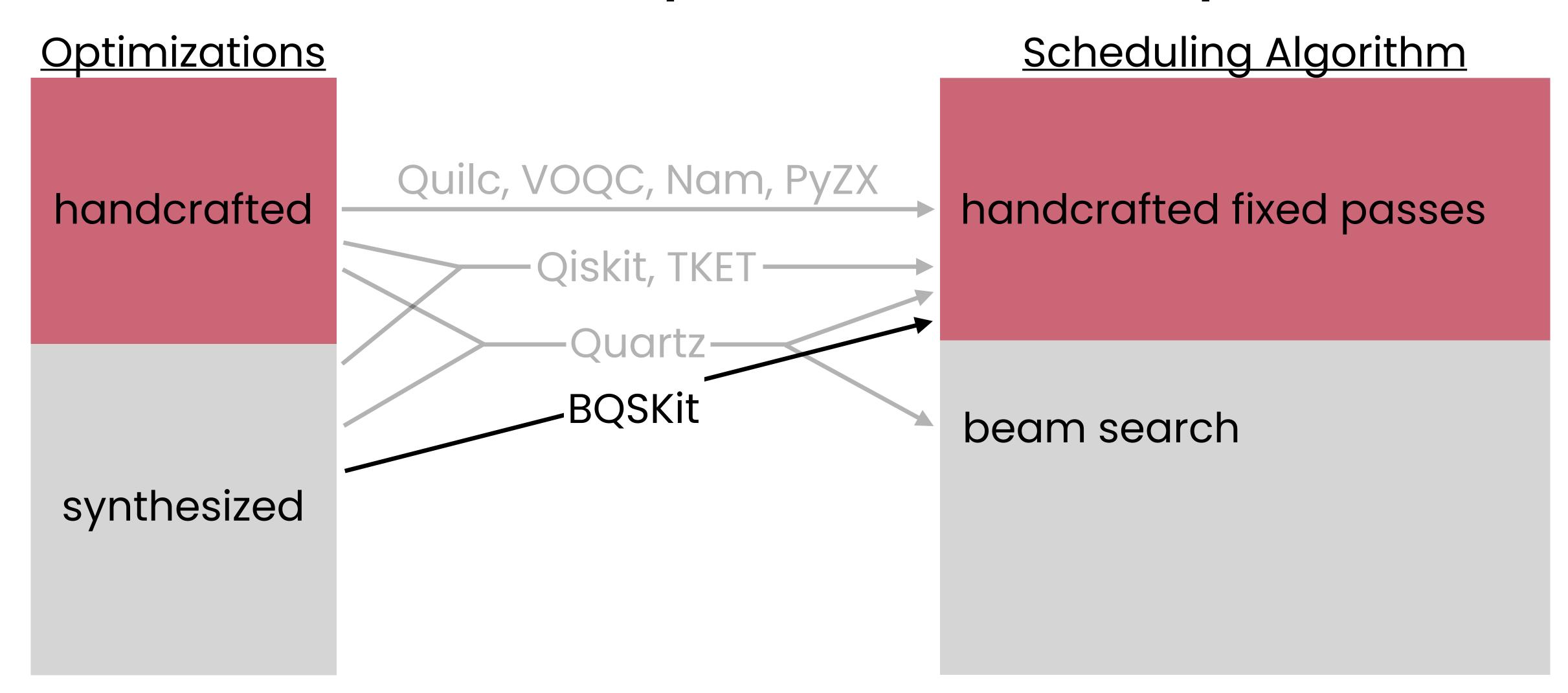
Quantum-Circuit Optimizer

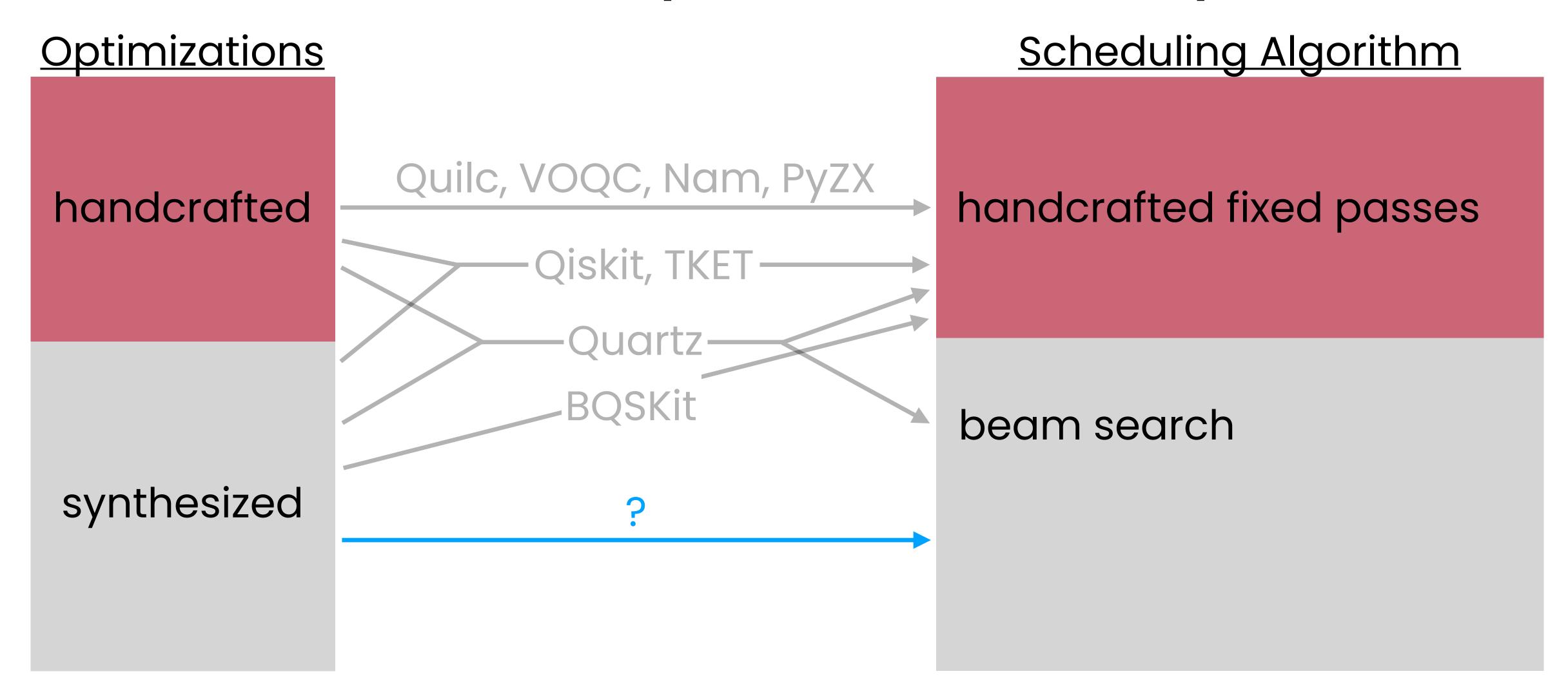


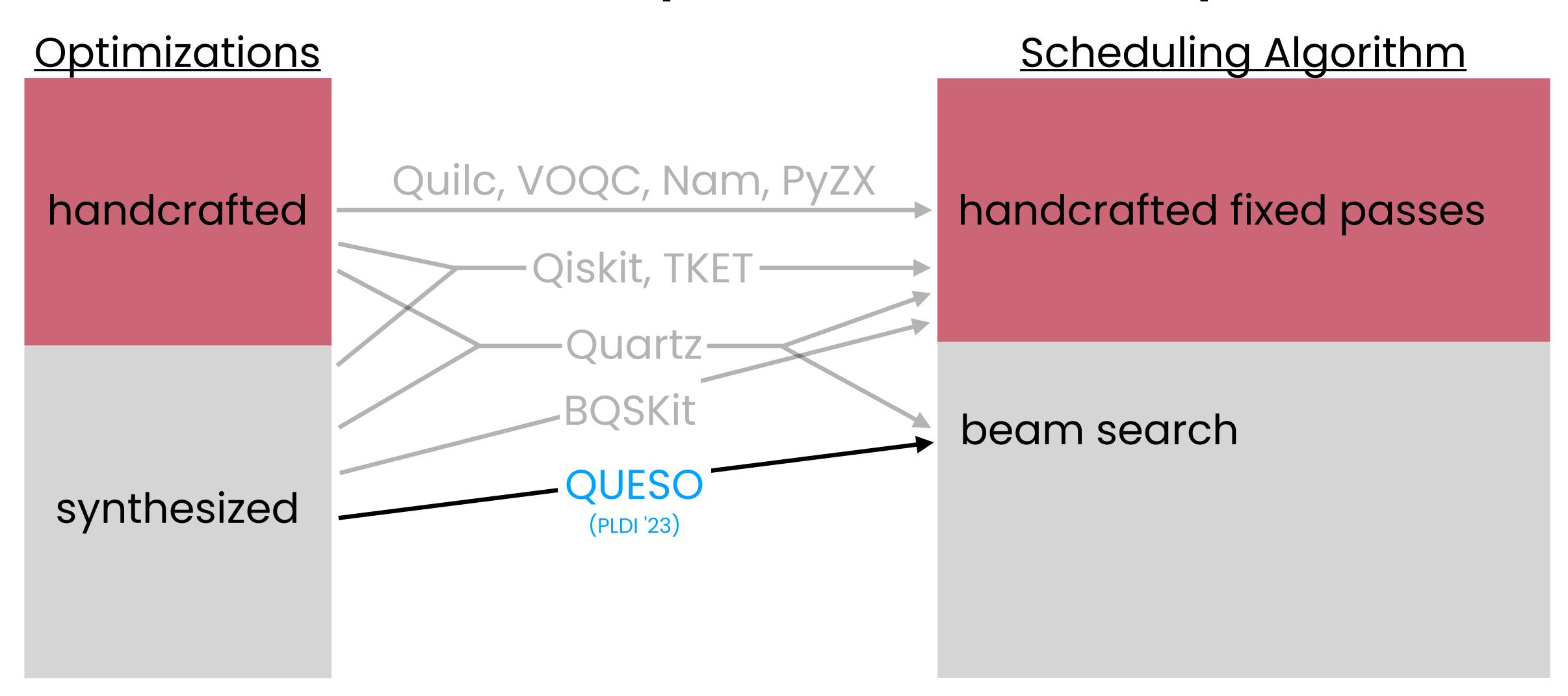


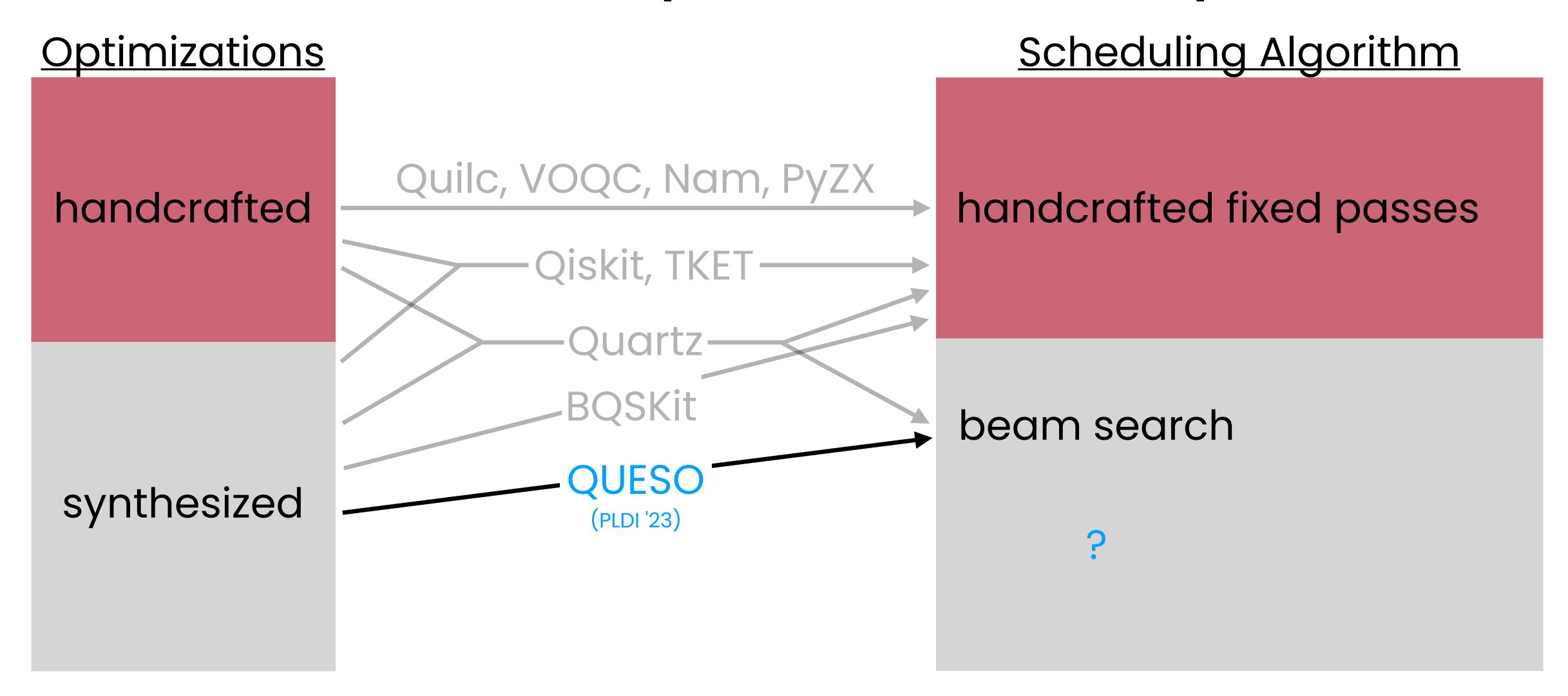


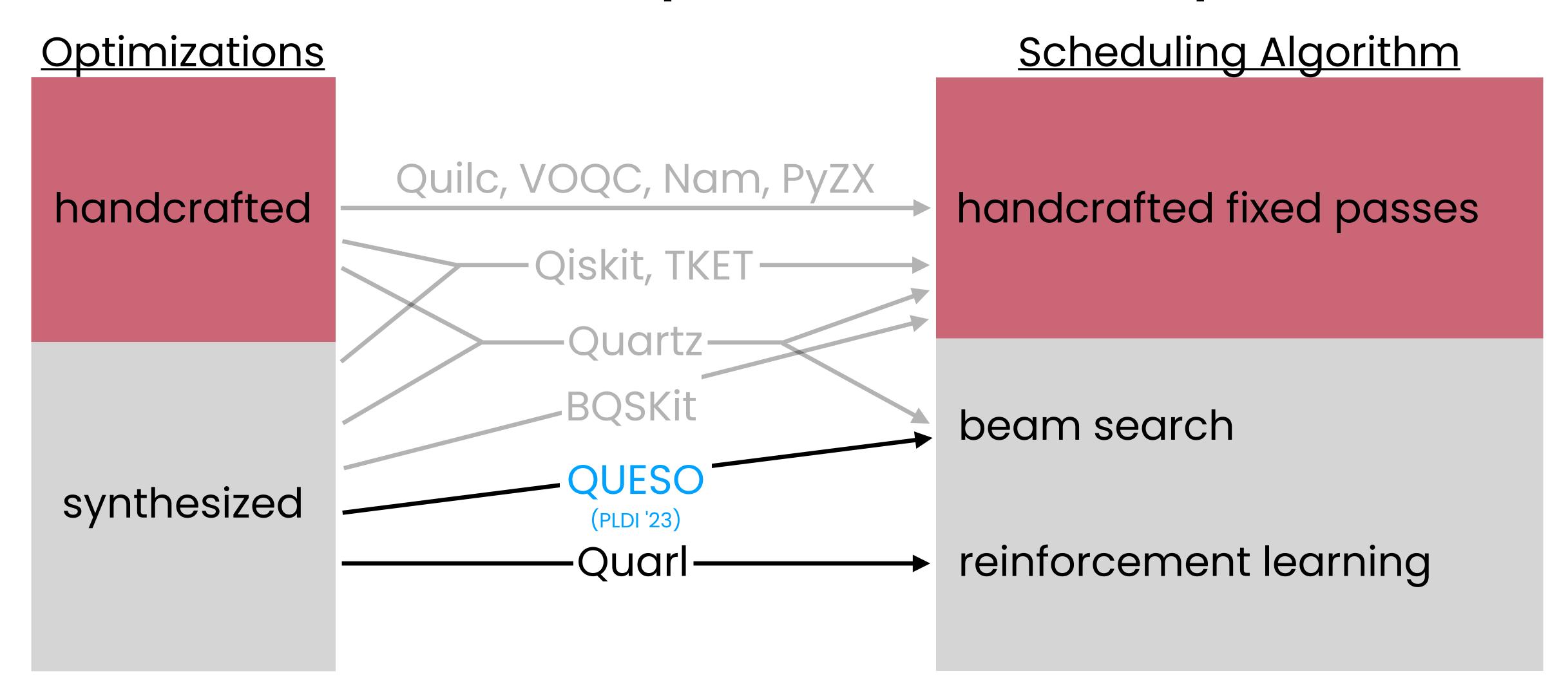


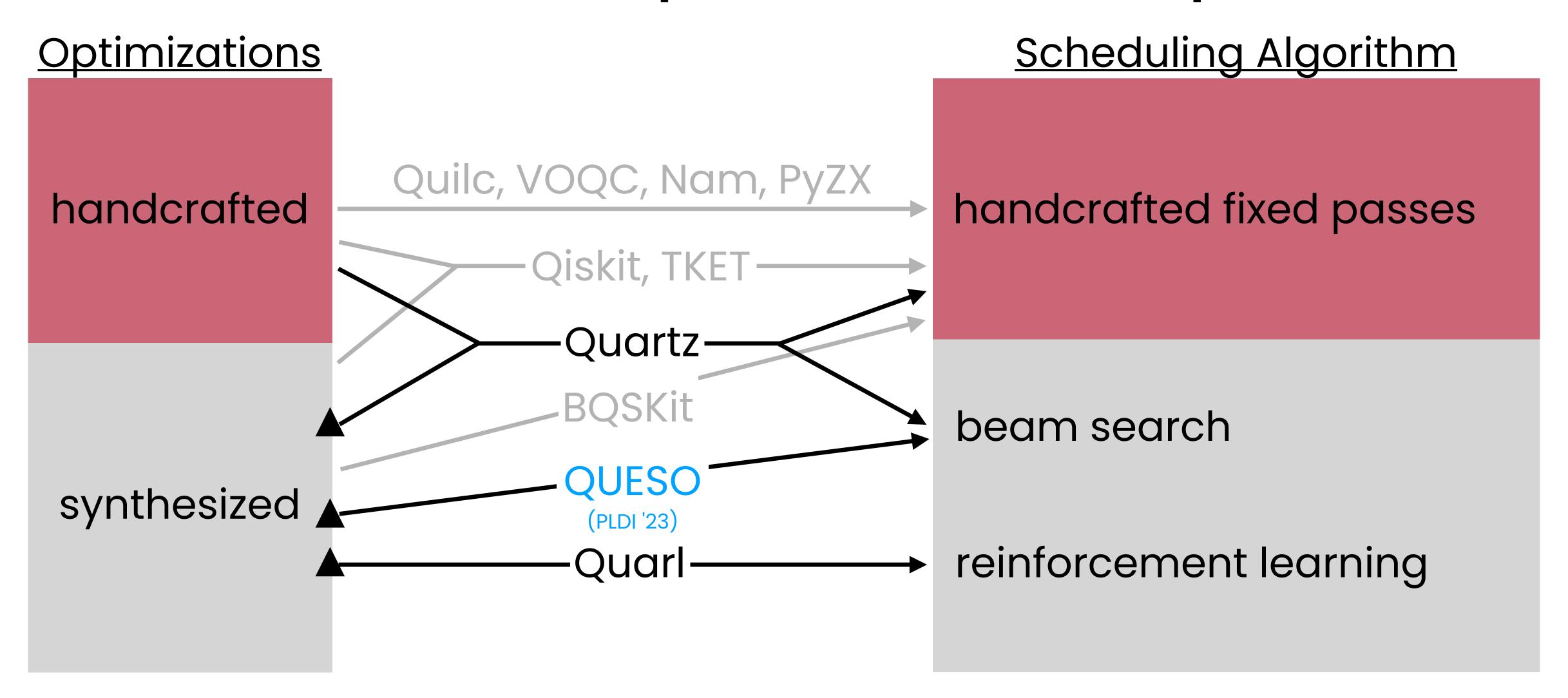


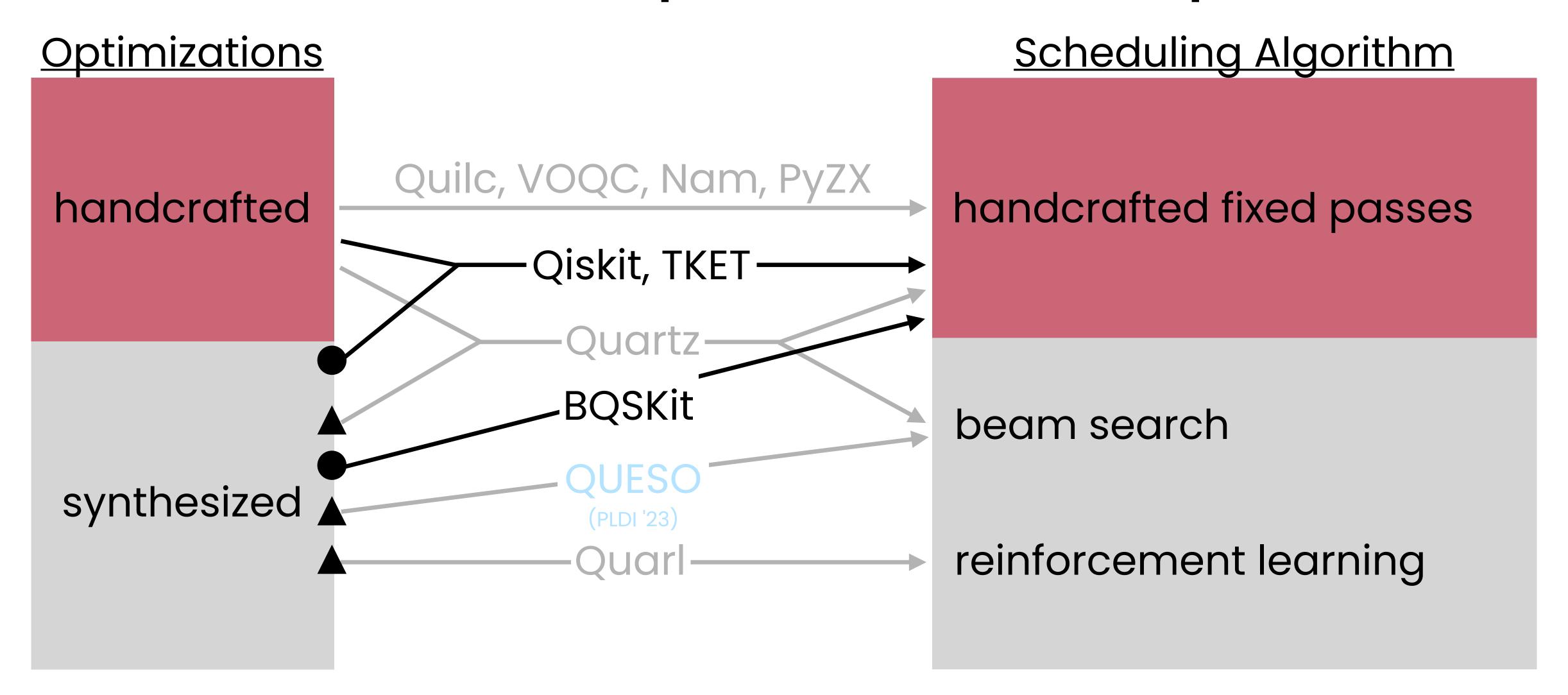


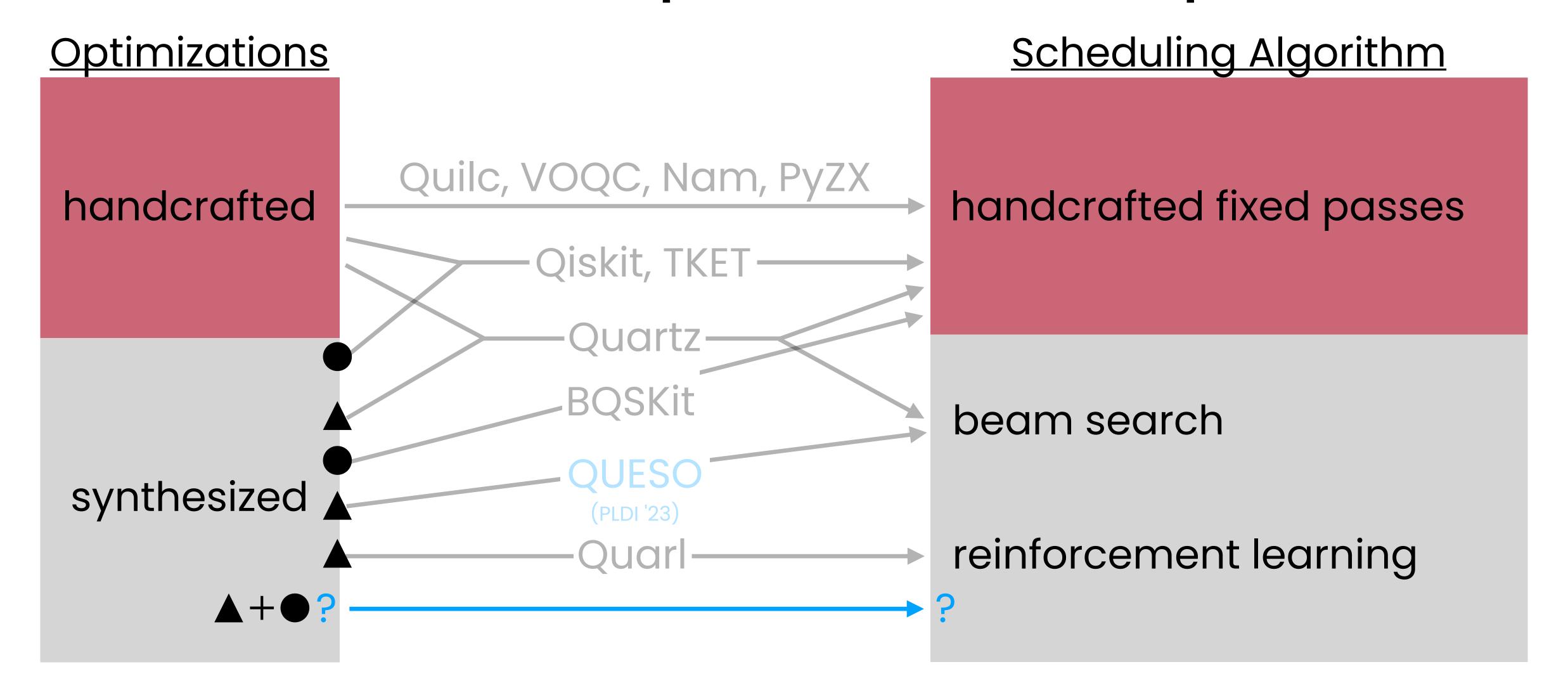


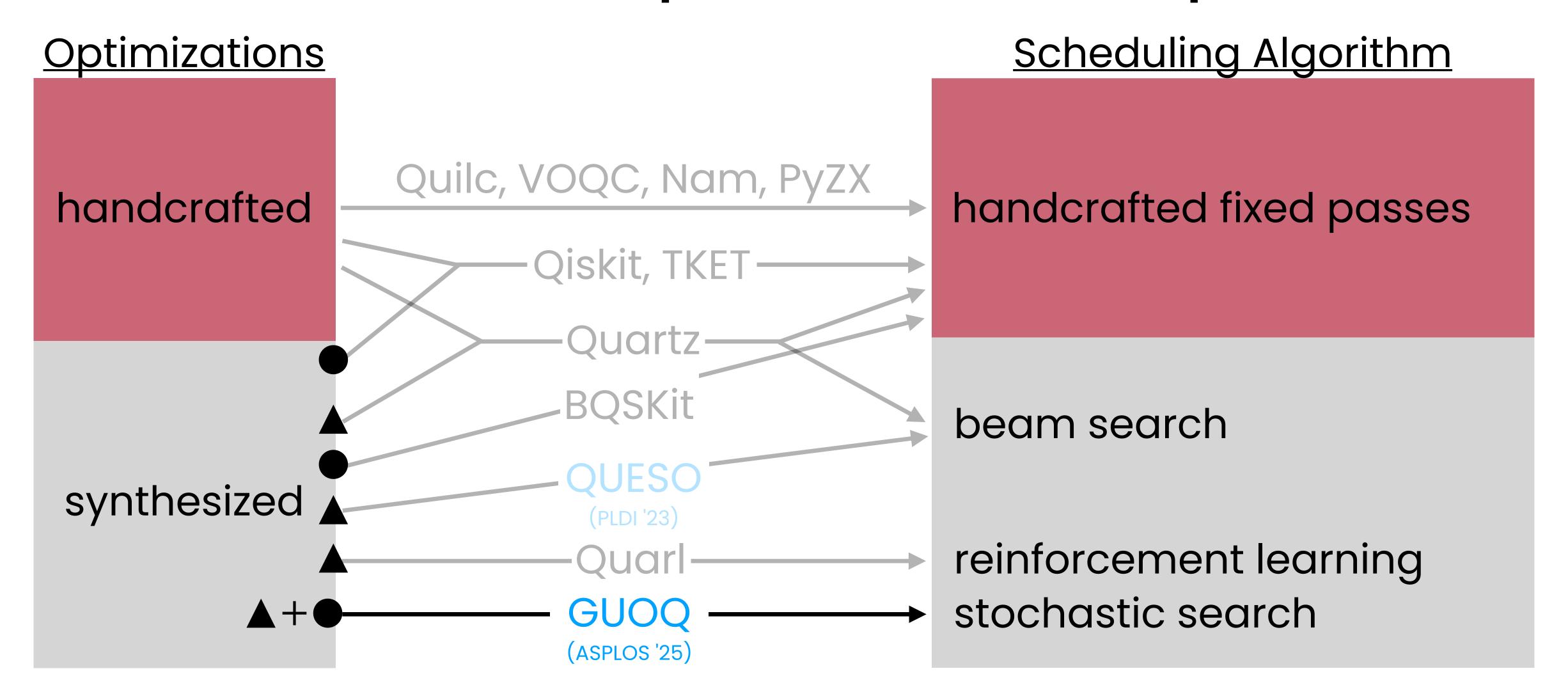


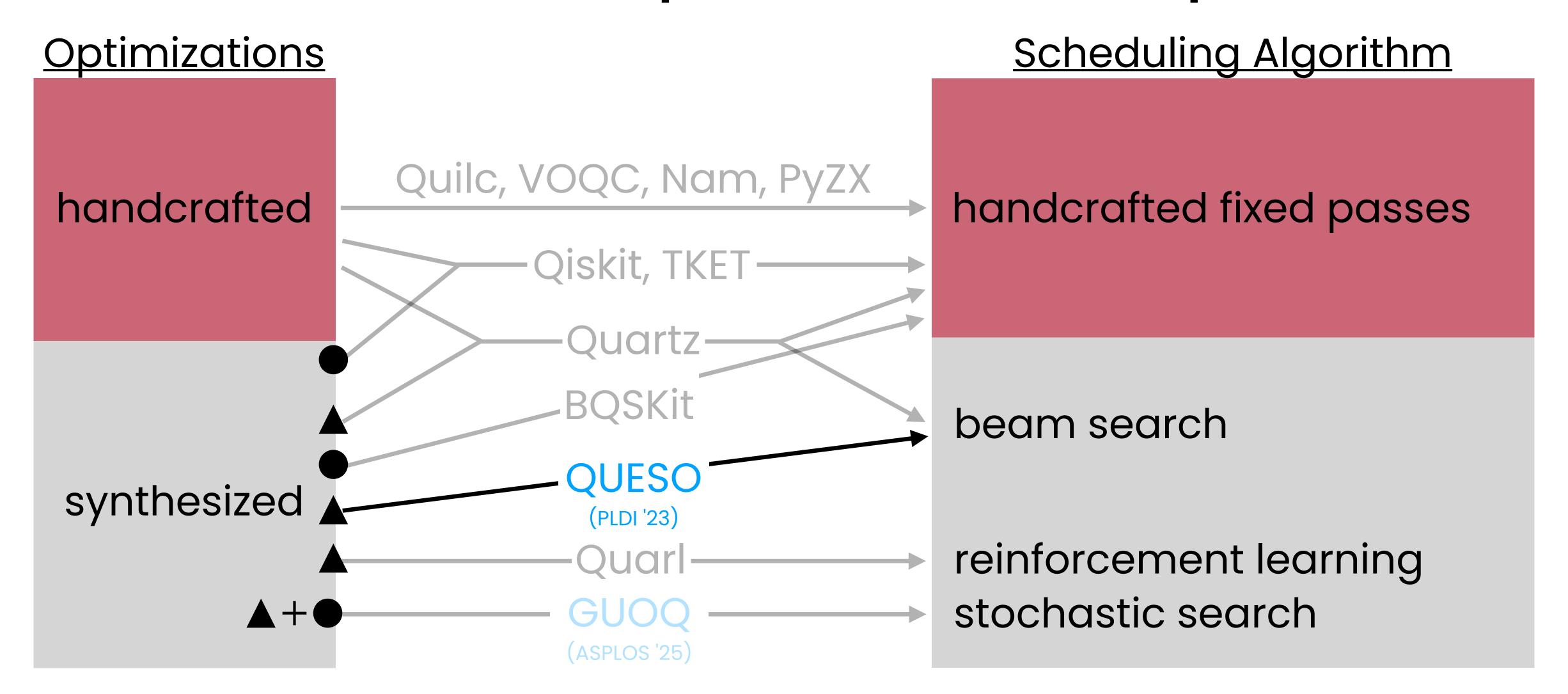








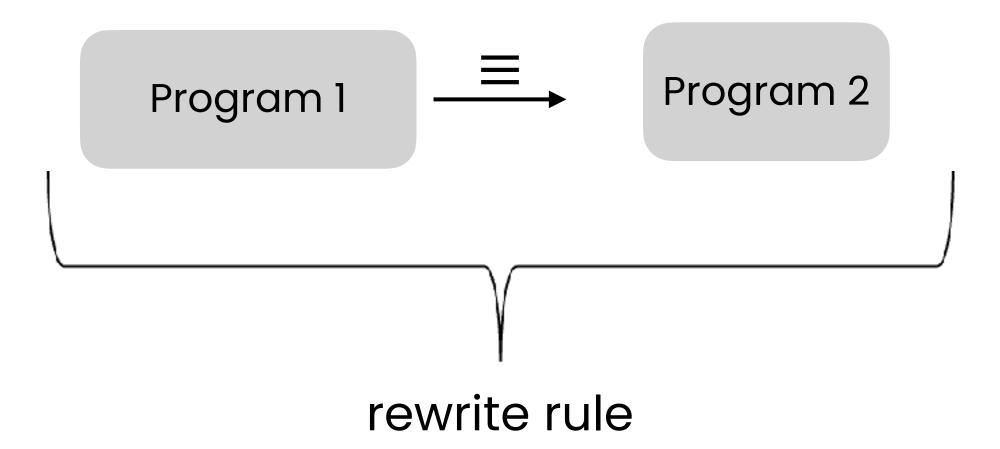




Rewrite Rules

Rewrite Rules

"peephole optimization"



Circuit Equivalence

Circuits are unitary matrices: $U^{\dagger}U=UU^{\dagger}=I$

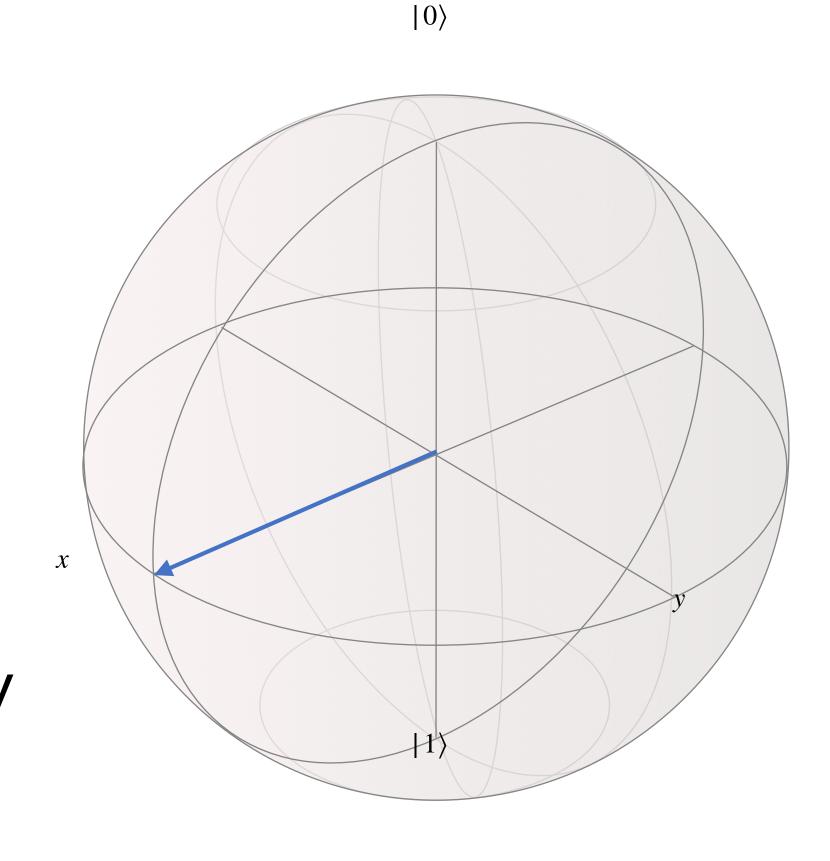
$$C_1 \equiv C_2 \iff U_{C_1} = U_{C_2}$$

"global phase"

$$C_1 \equiv C_2 \iff \exists \varphi . U_{C_1} = e^{i\varphi} U_{C_2}$$

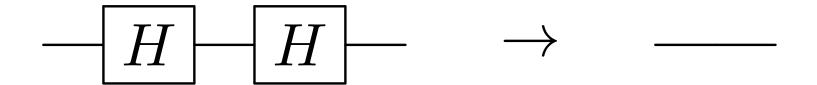
Hard for even a quantum computer to verify

(QMA-Complete)

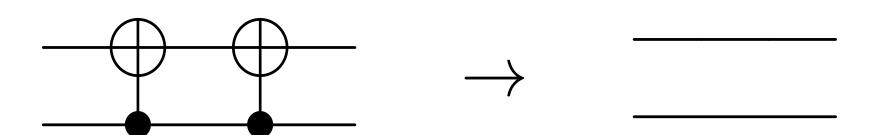


Simple Rewrite Rules

Cancel



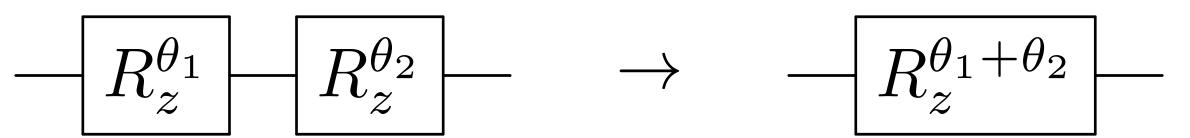




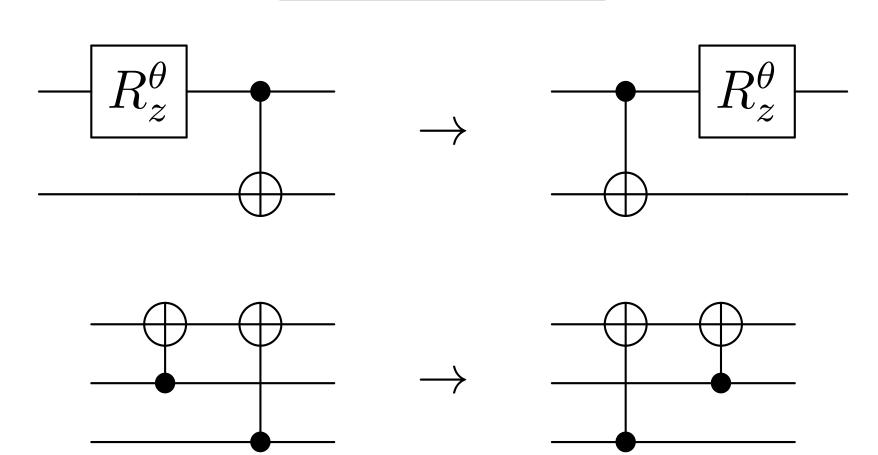
Global Phase

$$-R_z^{4\pi} - \longrightarrow ---$$

<u>Merge</u>



Commute



Diverse Hardware

Ion Trap





Topological



Hardware

Superconducting











Neutral Atom



COMPUTING INC.

Diverse Hardware

Ion Trap





Topological



Neutral Atom

Hardware

Superconducting















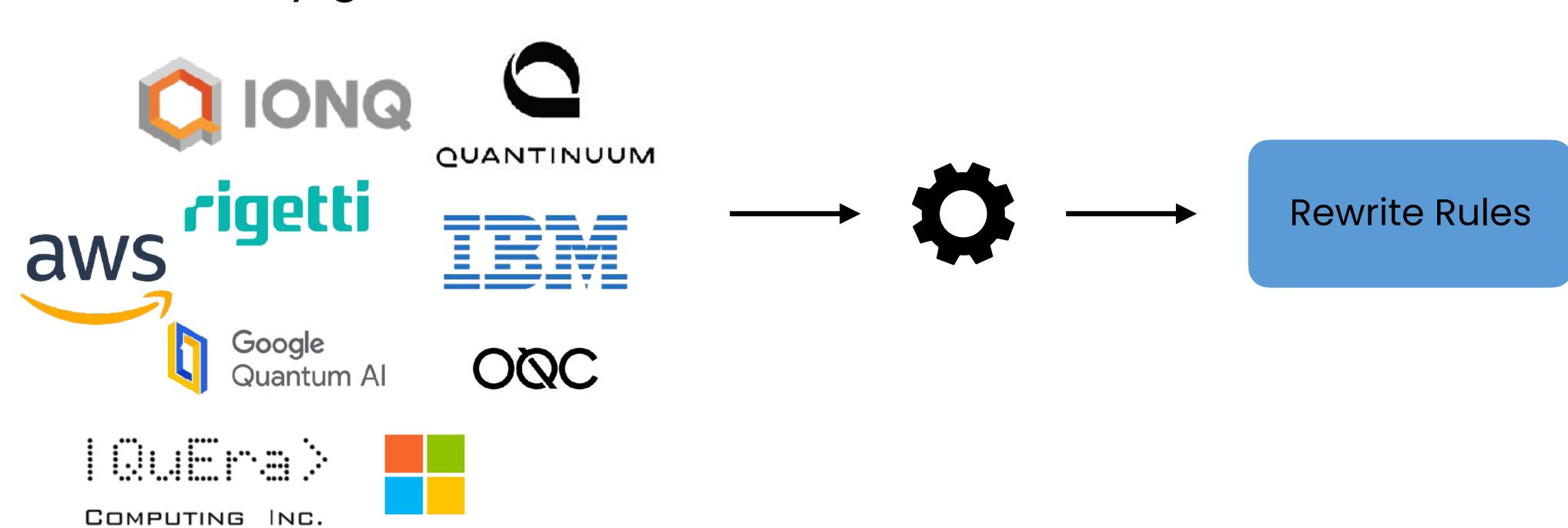






Synthesis!

Arbitrary gate set



Naive Synthesis

```
rules = []
circuits = enumerate(max_qubits, max_size)
for c1 in circuits:
  for c2 in circuits:
   if verify(c1, c2):
      rules.append(c1 → c2)
   expensive
```

QUESO

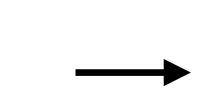
Schwartz-Zippel Lemma for polynomial identity testing (PIT)

Feynman's path integral formulation for quantum mechanics

(Symbolic) Circuit

→

Polynomial



Polynomial Identity Filter (PIF)

Circuit Equivalence
Classes

Synthesizing Quantum-Circuit Optimizers

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ABTIN MOLAVI, University of Wisconsin-Madison, USA
LAUREN PICK, University of Wisconsin-Madison, USA
SWAMIT TANNU, University of Wisconsin-Madison, USA
AWS ALBARGHOUTHI, University of Wisconsin-Madison, USA

@ PLDI '23

$$\mathbf{x} \in \mathbb{C}^3$$

$$p_1(\mathbf{x}) = x_1 x_2$$

$$p_2(\mathbf{x}) = x_1 x_2 + x_3 x_2$$

$$\mathbf{x} \in \mathbb{C}^3$$

$$p_1(\mathbf{x}) = x_1 x_2 \qquad \text{finite } R \subset \mathbb{C}$$

$$p_2(\mathbf{x}) = x_1 x_2 + x_3 x_2$$

$$\mathbf{x} \in \mathbb{C}^3$$

$$p_1(\mathbf{x}) = x_1 x_2$$

$$p_2(\mathbf{x}) = x_1 x_2 + x_3 x_2$$

$$finite_R \subset \mathbb{C}$$

$$\alpha_{x_1}$$

$$\mathbf{x} \in \mathbb{C}^3$$

$$p_1(\mathbf{x}) = x_1 x_2$$

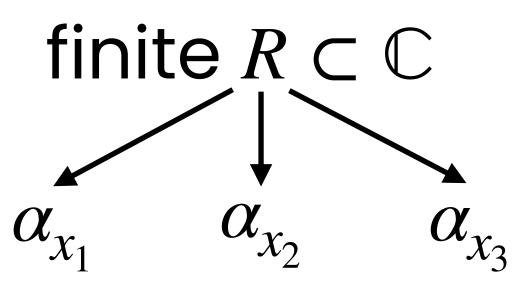
$$p_2(\mathbf{x}) = x_1 x_2 + x_3 x_2$$
finite $R \subset \mathbb{C}$

$$\alpha_{x_1}$$

$$\mathbf{x} \in \mathbb{C}^3$$

$$p_1(\mathbf{x}) = x_1 x_2$$

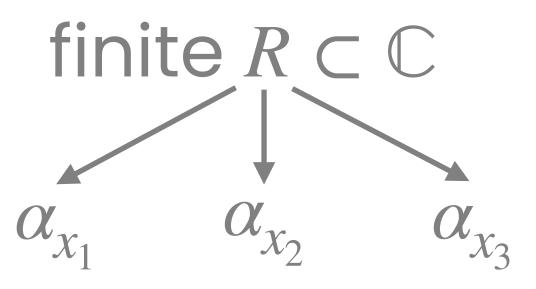
$$p_2(\mathbf{x}) = x_1 x_2 + x_3 x_2$$



$$\mathbf{x} \in \mathbb{C}^3$$

$$p_1(\mathbf{x}) = x_1 x_2$$

$$p_2(\mathbf{x}) = x_1 x_2 + x_3 x_2$$



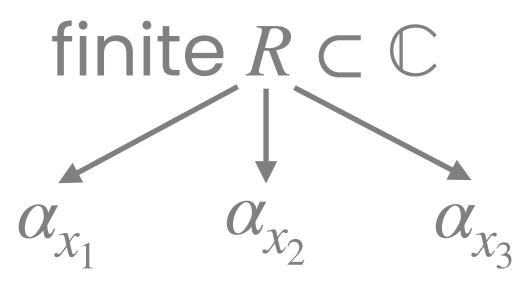
$$p_1(\boldsymbol{\alpha}) = \alpha_{x_1} \alpha_{x_2}$$

$$p_2(\boldsymbol{\alpha}) = \alpha_{x_1} \alpha_{x_2} + \alpha_{x_3} \alpha_{x_2}$$

$$\mathbf{x} \in \mathbb{C}^3$$

$$p_1(\mathbf{x}) = x_1 x_2$$

$$p_2(\mathbf{x}) = x_1 x_2 + x_3 x_2$$



$$p_1(\boldsymbol{\alpha}) = \alpha_{x_1} \alpha_{x_2}$$

$$p_2(\boldsymbol{\alpha}) = \alpha_{x_1} \alpha_{x_2} + \alpha_{x_3} \alpha_{x_2}$$

Check
$$p_1(\boldsymbol{\alpha}) = p_2(\boldsymbol{\alpha})$$

$$\mathbf{x} \in \mathbb{C}^3$$

$$p_1(\mathbf{x}) = x_1 x_2$$

$$p_2(\mathbf{x}) = x_1 x_2 + x_3 x_2$$

finite
$$R \subset \mathbb{C}$$

$$\alpha_{x_1} \qquad \alpha_{x_2} \qquad \alpha_{x_3}$$

$$p_1(\boldsymbol{\alpha}) = \alpha_{x_1} \alpha_{x_2}$$

$$p_2(\boldsymbol{\alpha}) = \alpha_{x_1} \alpha_{x_2} + \alpha_{x_3} \alpha_{x_2}$$

Check
$$p_1(\boldsymbol{\alpha}) = p_2(\boldsymbol{\alpha})$$

If
$$p_1 \neq p_2$$
, then the probability that $p_1(\alpha) = p_2(\alpha)$ is at most $\frac{d \pmod{\deg ree}}{|R|}$

$$\mathbf{x} \in \mathbb{C}^3$$

$$p_1(\mathbf{x}) = x_1 x_2$$

$$p_2(\mathbf{x}) = x_1 x_2 + x_3 x_2$$

finite
$$R \subset \mathbb{C}$$

$$\alpha_{x_1} \qquad \alpha_{x_2} \qquad \alpha_{x_3}$$

$$p_1(\boldsymbol{\alpha}) = \alpha_{x_1} \alpha_{x_2}$$

$$p_2(\boldsymbol{\alpha}) = \alpha_{x_1} \alpha_{x_2} + \alpha_{x_3} \alpha_{x_2}$$

Check
$$p_1(\boldsymbol{\alpha}) = p_2(\boldsymbol{\alpha})$$

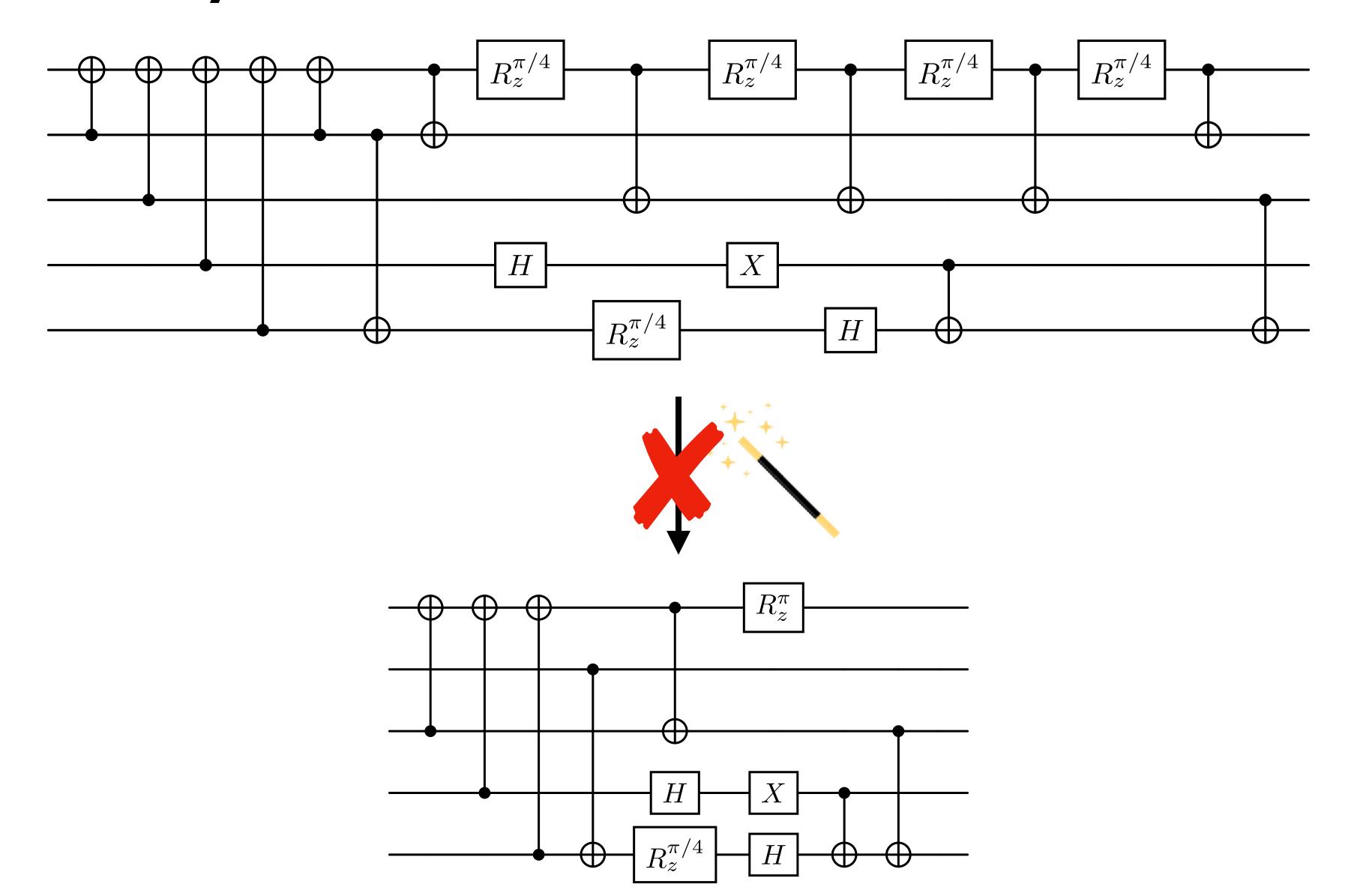
If $p_1 \neq p_2$, then the probability that $p_1(\alpha) = p_2(\alpha)$ is at most $\frac{\alpha}{|R|}$

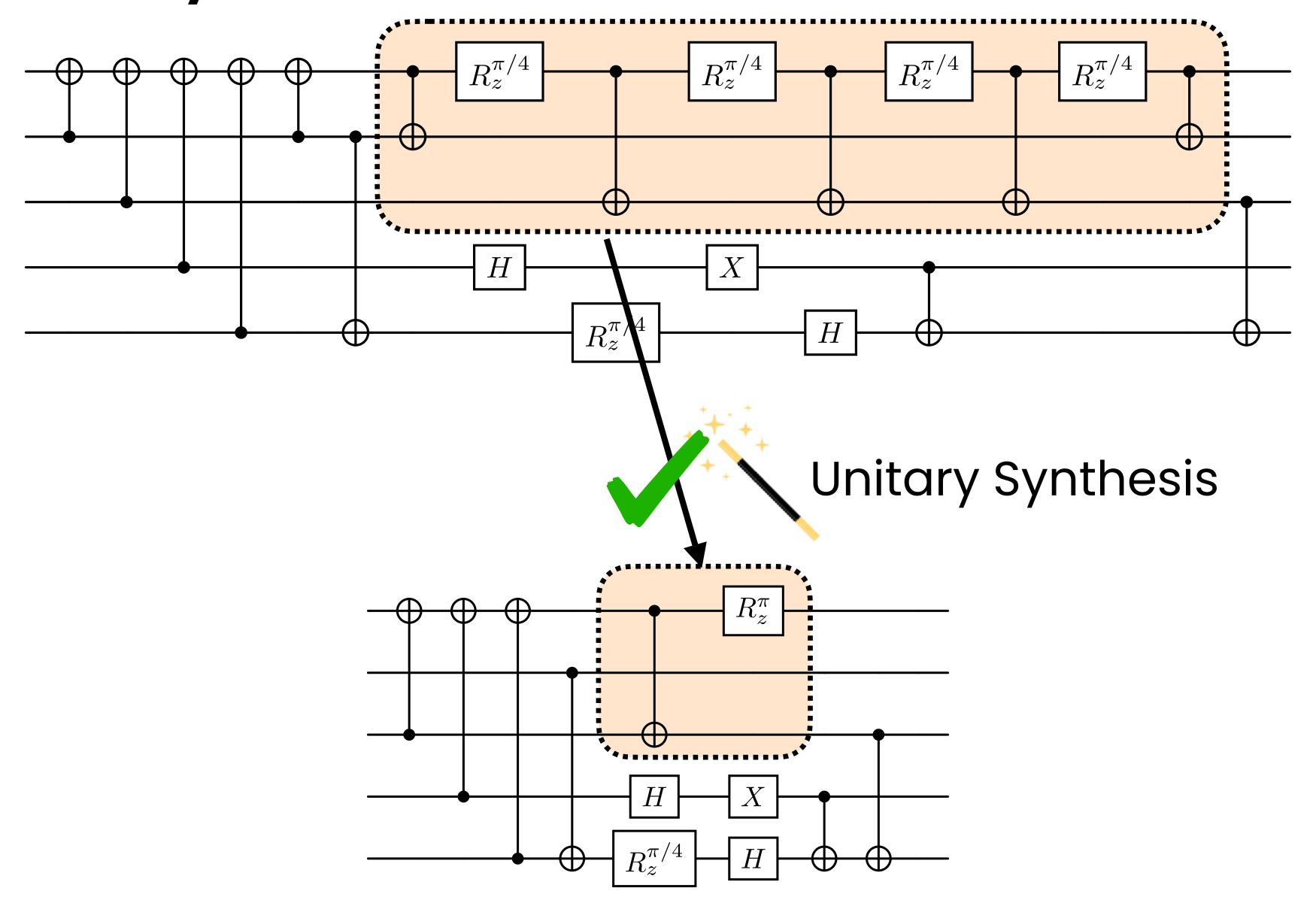
(max total degree)

QUESO's Improvements

Efficient equivalence check between circuit pairs!

bonus: $\frac{-R_z^{\theta_1}}{S}$ \rightarrow S (advanced symbolic rules)

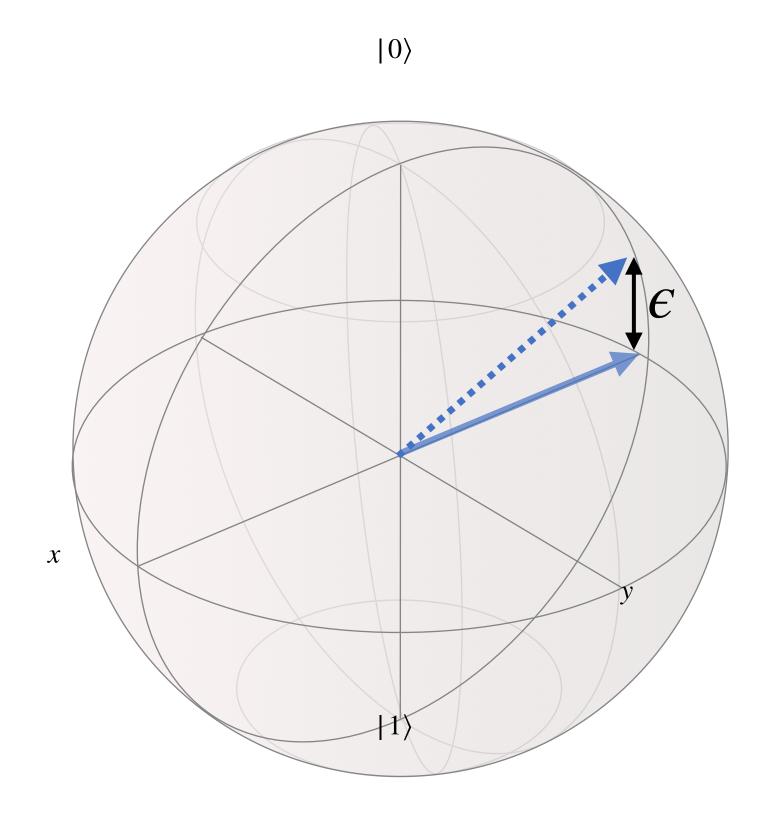




Unitary Synthesis

Circuit C Unitary U_C Synthesis Algorithm Circuit C' Optimization objective Guarantee $C \equiv C'$

Approximate Circuit Equivalence



$$\Delta(U_C, U_{C'}) \le \epsilon \iff C \equiv_{\epsilon} C'$$

Hilbert-Schmidt Distance

"easy" to compute

$$\Delta_{HS}(U, U') := \sqrt{1 - \frac{|\mathit{Tr}(U^{\dagger}U')|^2}{2^{2n}}}$$

$$2^{2n}$$
qubits

Upper bound on total variation distance

Why Approximate Circuits?

FTQC **requires**approximations for arbitrary angle rotations

<u>Ideal</u>

Circuit C

+ No noise = U_C

Reality

Circuit C

+ Noise

$$=U_{C_{noisy}}$$

Circuit

$$C' \equiv_{\epsilon} C$$

k fewer gates than C

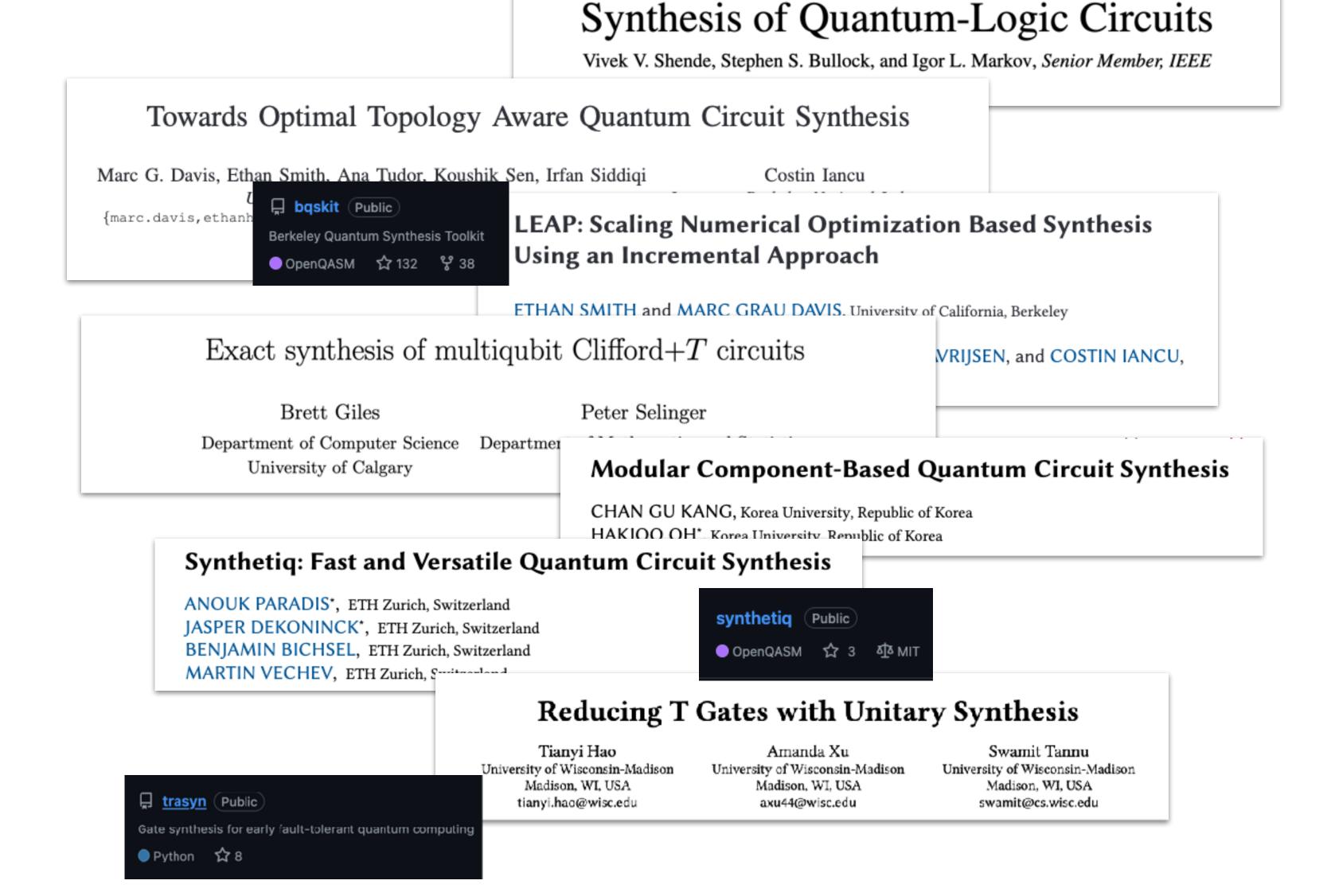
The hope: $U_{C_{noisy}}$ closer to U_C than $U_{C_{noisy}}$

Noise from k gates $> \epsilon$

Unitary Synthesis

Circuit C Unitary U_C [: ::] Synthesis
Algorithm Circuit C' Error ϵ Optimization objective Guarantee $C \equiv_{\epsilon} C'$

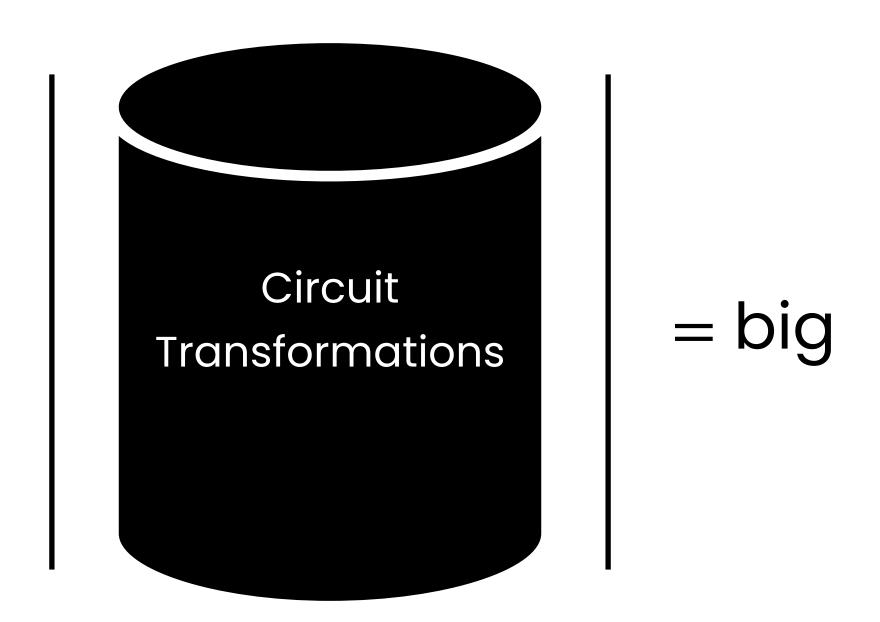
Rich Research Area



Scheduling Transformations

Scheduling is hard

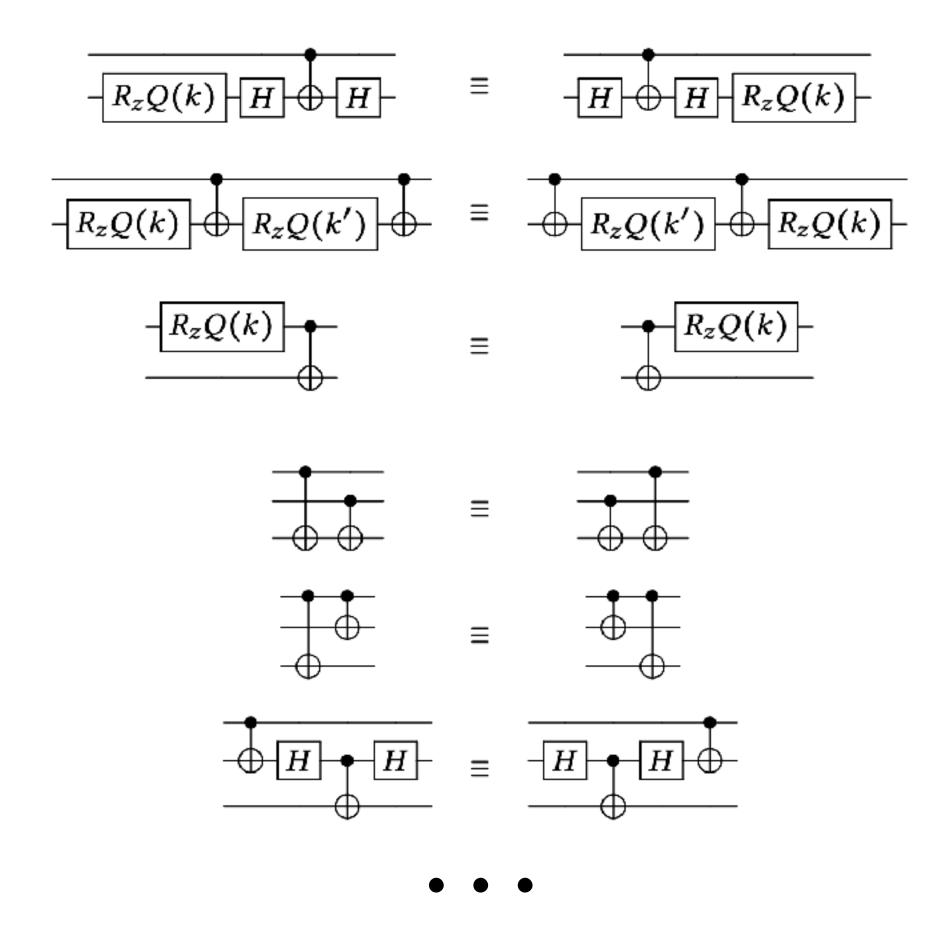
In what order to apply???

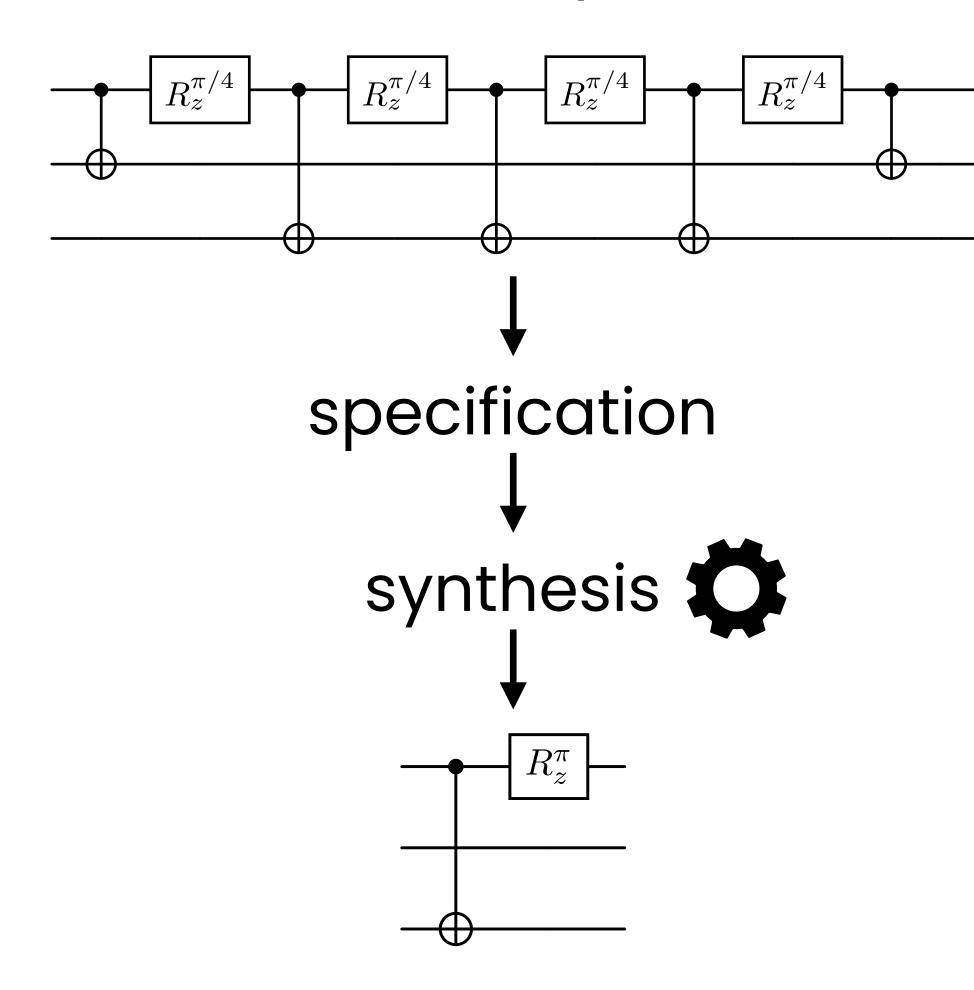


"phase-ordering problem"

Two Disparate Techniques

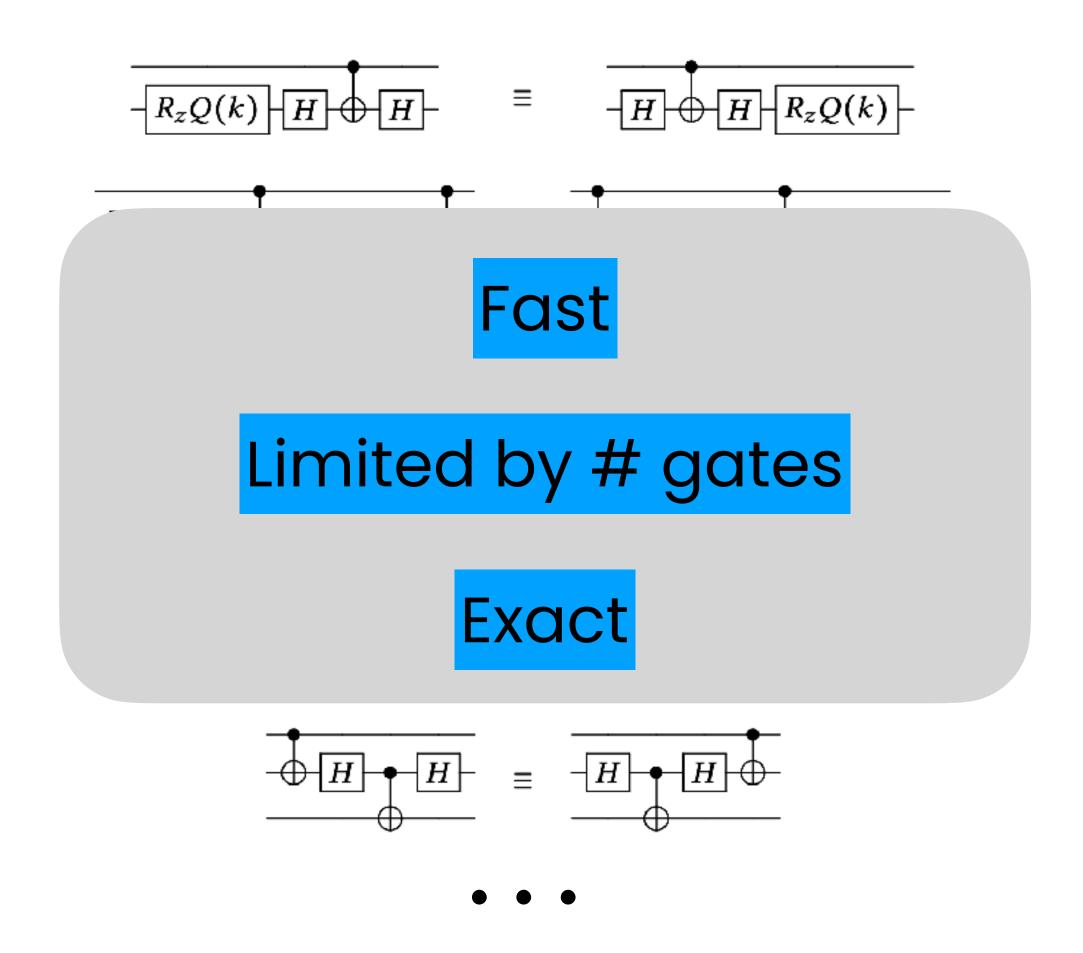
Rewrite Rules



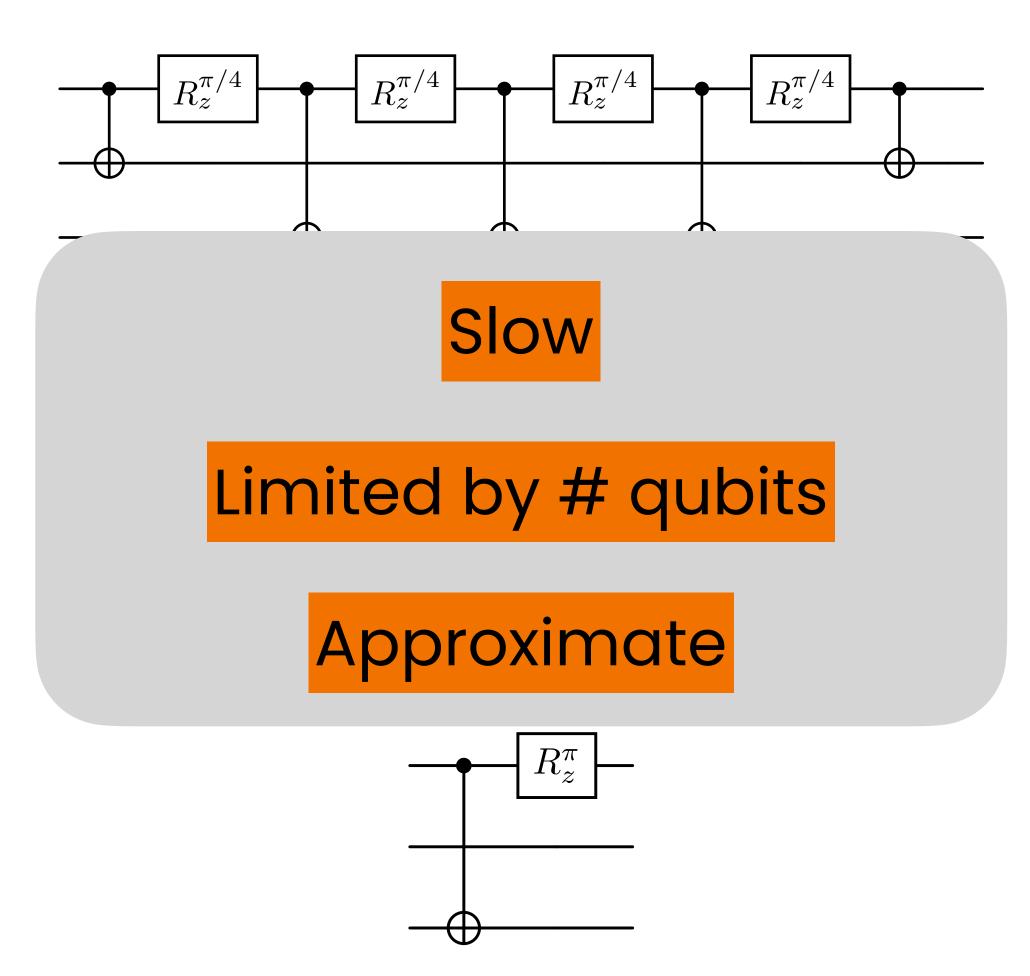


Two Disparate Techniques

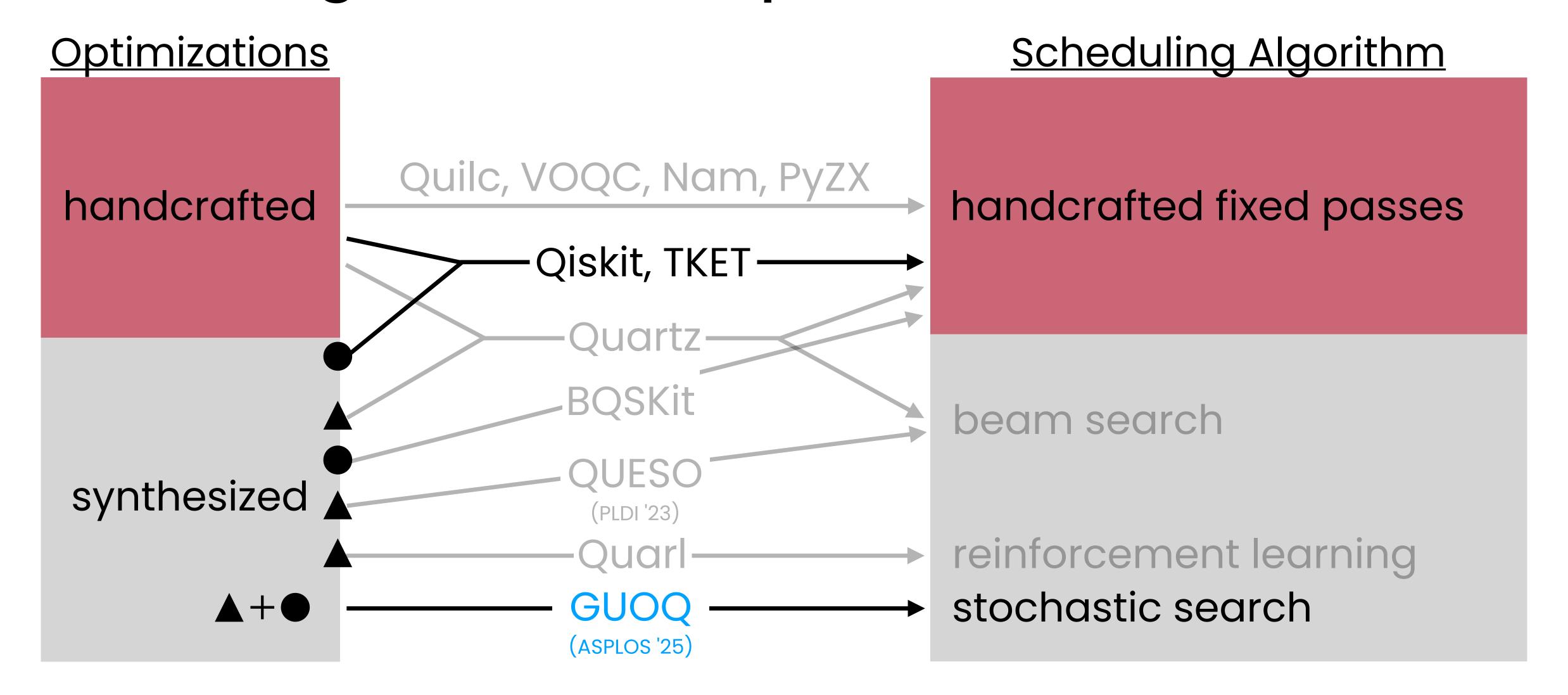
Rewrite Rules



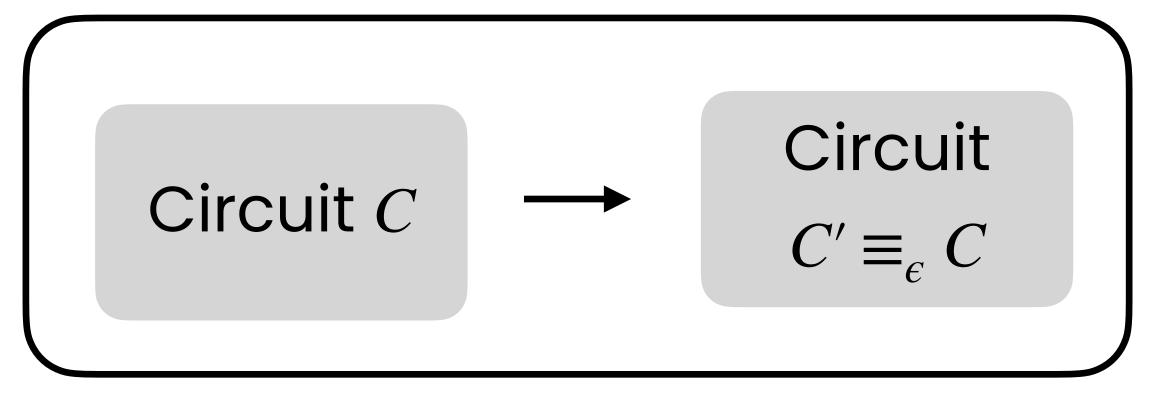
<u>Circuit Resynthesis</u>



Revisiting The Landscape

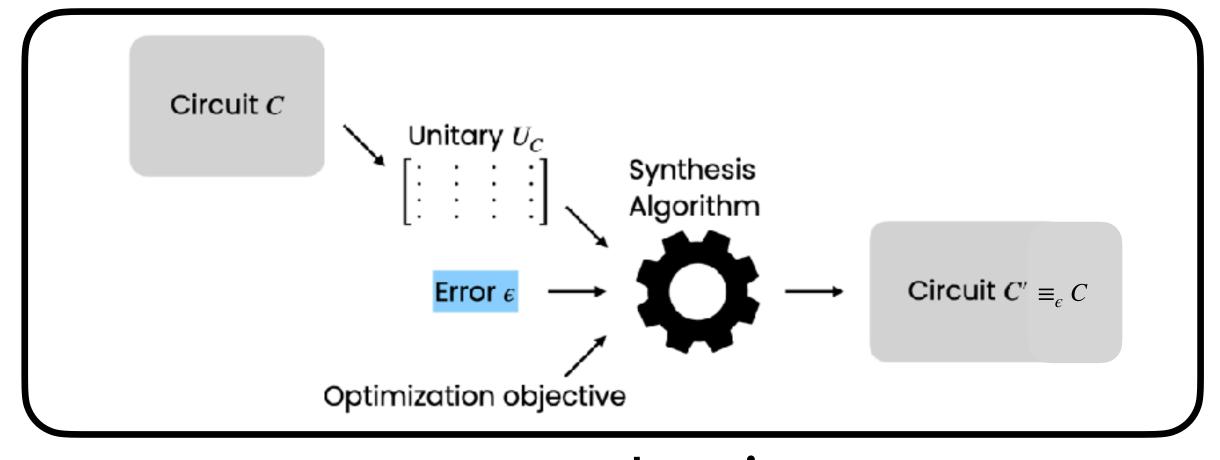


Unifying Framework



transformation $\tau_{\epsilon}:\mathscr{C}\to\mathscr{C}$

Circuit Circuit C rewrite rule



resynthesis

Optimizing Quantum Circuits, Fast and Slow

Amanda Xu

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Swamit Tannu

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Abstract

Optimizing quantum circuits is critical: the number of quantum operations needs to be minimized for a successful evaluation of a circuit on a quantum processor. In this paper we unify two disparate ideas for optimizing quantum circuits, rewrite rules, which are fast standard optimizer passes, and unitary synthesis, which is slow, requiring a search through the space of circuits. We present a clean, unifying framework for thinking of rewriting and resynthesis as abstract circuit transformations. We then present a radically simple algorithm, ctroq, for optimizing quantum circuits that exploits the synergies of rewriting and resynthesis. Our extensive evaluation demonstrates the ability of ctroq to strongly outperform existing optimizers on a wide range of benchmarks.

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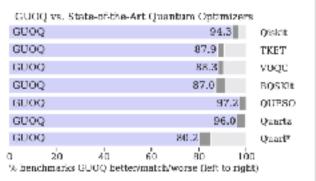


Figure 1. Summary of GuoQ compared to state-of-the-art on 2-qubit-gate reduction for the nuvQ20 gate set. GuoQ and BQSKit are allowed to approximate the circuit up to $\epsilon=10^{-8}$. *Quarl requires an NVIDIA A100 (40GB) GPU to run.



- 1. Randomly pick a transformation.
- 2. Randomly pick a subcircuit to transform.
- 3. Accept the result if better than current. Else, reject with high probability.

Optimizing Quantum Circuits, Fast and Slow

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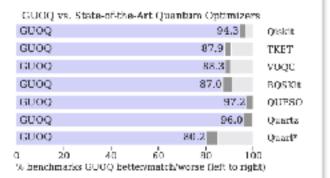
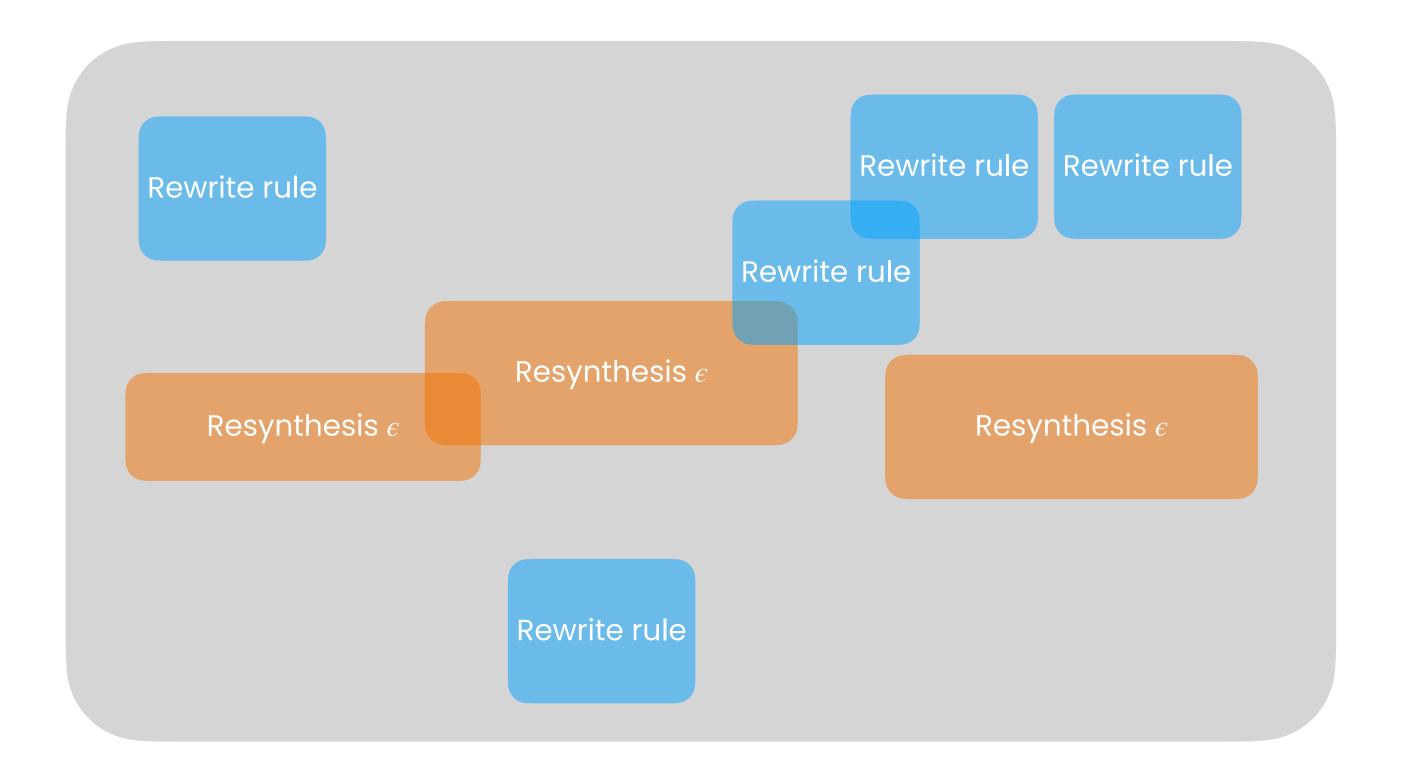


Figure 1. Summary of GOOQ compared to state-of-the-art on 2-qubit-gate reduction for the 0.000 gate set. GOOQ and BQSKit are allowed to approximate the circuit up to $\varepsilon=10^{-8}$. *Quart requires an NVIDIA A100 (40GB) GPU to run.

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- . Randomly pick a transformation.
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Optimizing Quantum Circuits, Fast and Slow

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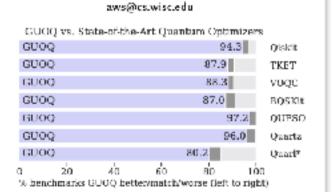


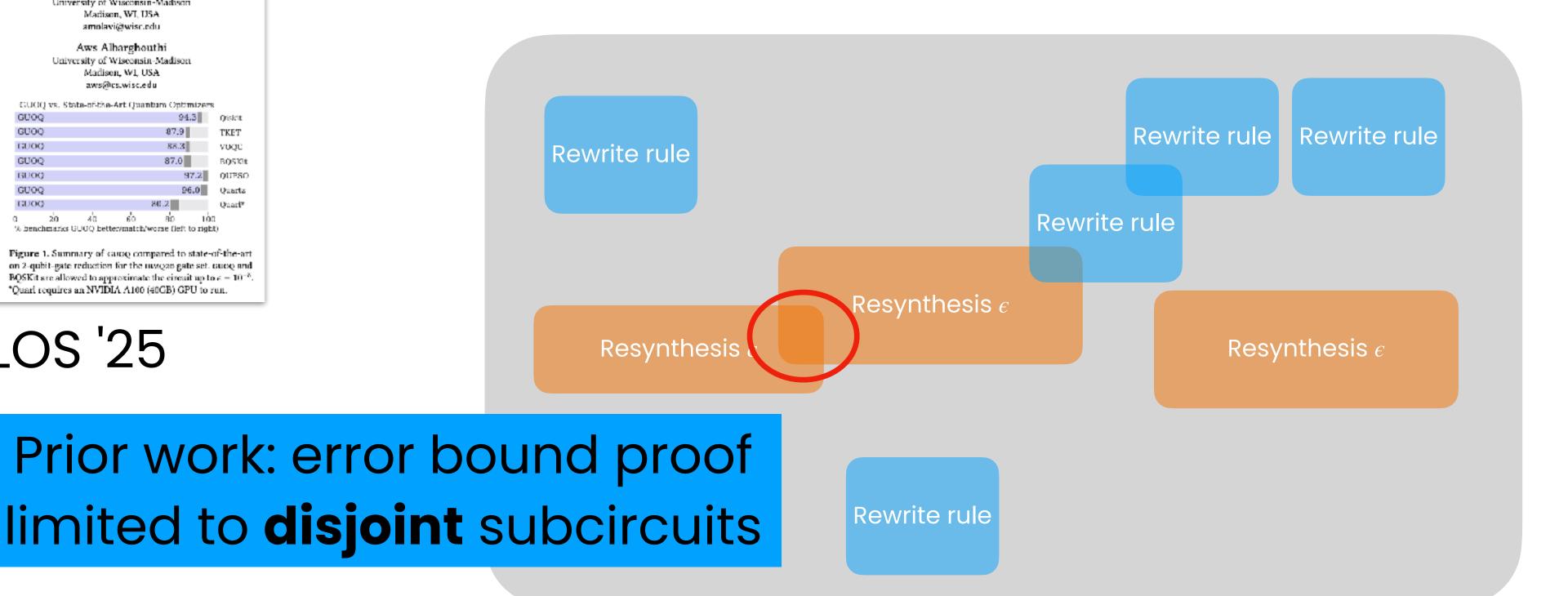
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Randomly pick a transformation.

Randomly pick a subcircuit to transform.

Accept the result if better than current. Else, reject with high probability.



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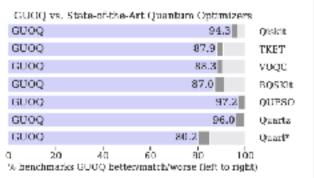
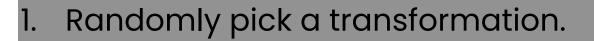


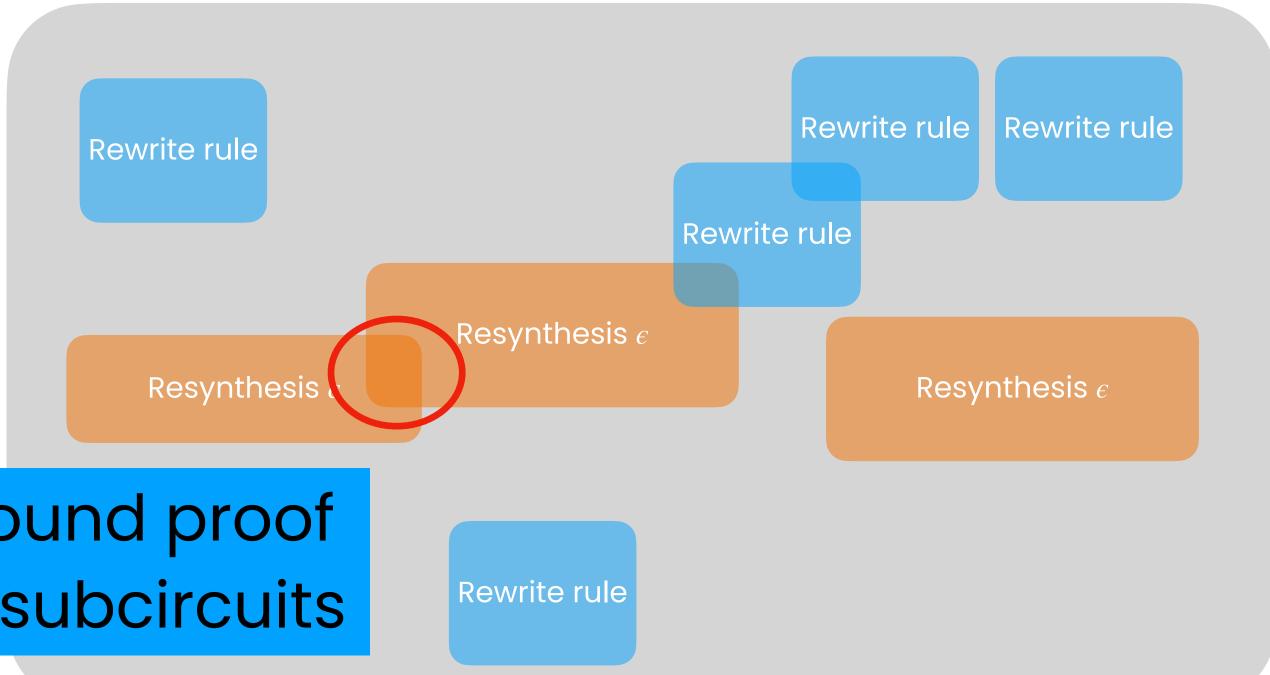
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Prior work: error bound proof limited to disjoint subcircuits



- Randomly pick a subcircuit to transform.
- Accept the result if better than current. Else, reject with high probability.

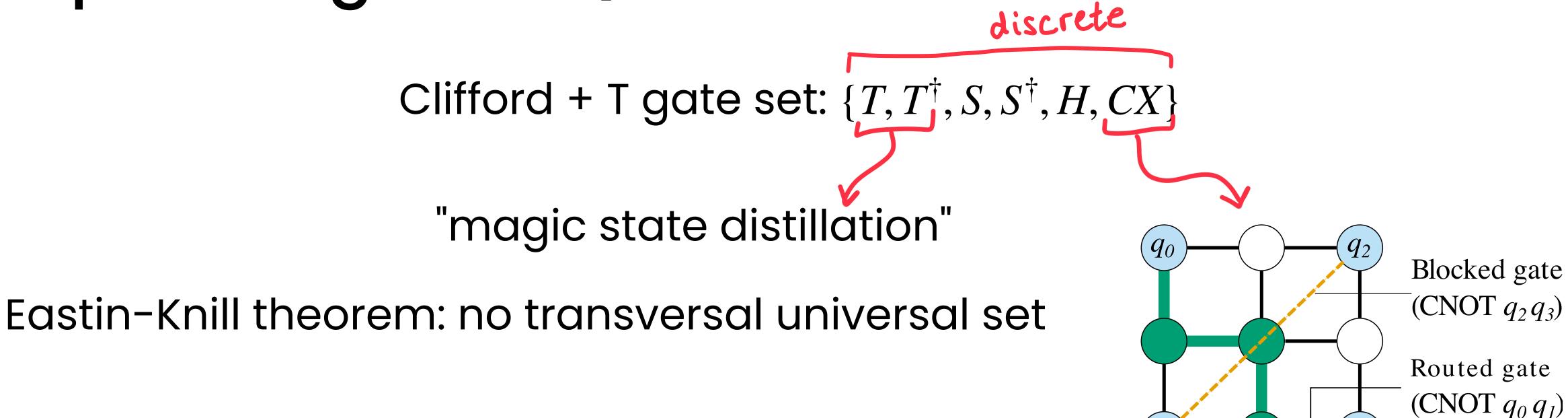


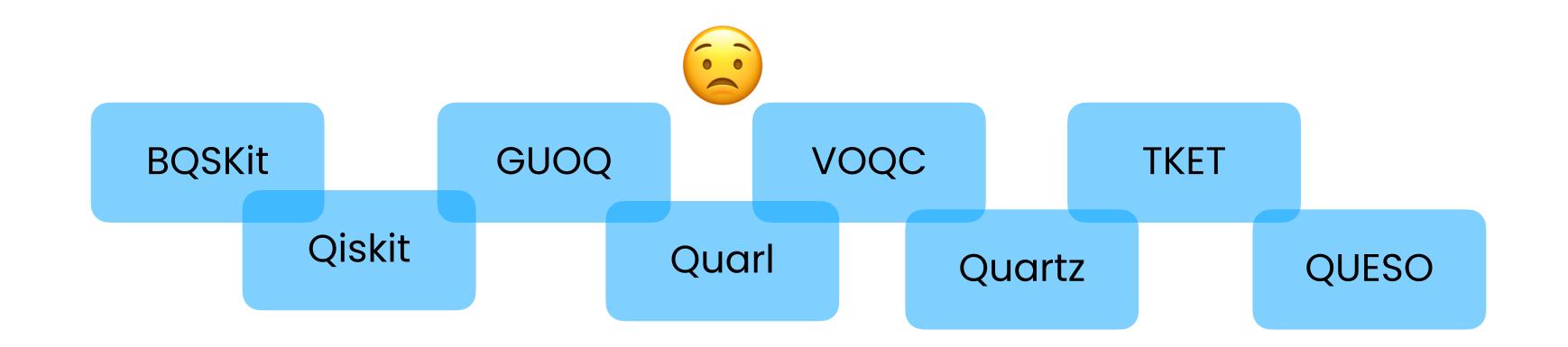
$$\epsilon_{total} \le \epsilon + \epsilon + \epsilon$$

We extended to handle arbitrary subcircuits

Optimizing for FTQC

Optimizing for FTQC





Optimizing for FTQC

